

128M bits DDR SDRAM

EDD1232ACBH-6B (4M words × 32 bits)

Specifications

- Density: 128M bits
- Organization
 - 1M words × 32 bits × 4 banks
- Package: 144-ball FBGA
 - Lead-free (RoHS compliant) and Halogen-free
- Power supply: VDD, VDDQ = 2.5V ± 0.2V
- Data rate: 333Mbps (max.)
- Four internal banks for concurrent operation
- Interface: SSTL_2
- Burst lengths (BL): 2, 4, 8
- Burst type (BT):
 - Sequential (2, 4, 8)
 - Interleave (2, 4, 8)
- /CAS Latency (CL): 2.5, 3
- Precharge: auto precharge option for each burst access
- Driver strength: weak/matched
- Refresh: auto-refresh, self-refresh
- Refresh cycles: 4096 cycles/32ms
 - Average refresh period: 7.8μs
- Operating ambient temperature range
 - TA = 0°C to +70°C

Features

- ×32 organization
- Double-data-rate architecture; two data transfers per clock cycle
- The high-speed data transfer is realized by the 2 bits prefetch pipelined architecture
- Bi-directional data strobe (DQS) is transmitted /received with data for capturing data at the receiver
- Data inputs, outputs, and DM are synchronized with DQS
- DQS is edge-aligned with data for READs; center-aligned with data for WRITEs
- Differential clock inputs (CK and /CK)
- DLL aligns DQ and DQS transitions with CK transitions
- Commands entered on each positive CK edge; data and data mask referenced to both edges of DQS
- Data mask (DM) for write data

Ordering Information

Part number	Die revision	Organization (words × bits)	Internal banks	Data Rate Mbps (max.)	JEDEC speed bin (CL-tRCDR-tRP)	Package
EDD1232ACBH-6B-F	C	4M × 32	4	333	DDR333B (2.5-3-3)	144-ball FBGA

Part Number

E D D 12 32 A C B H - 6 B - F

Elpida Memory

Type
D: Monolithic Device

Product Family
D: DDR SDRAM

Density / Bank
12: 128M / 4-bank

Organization
32: x32

Power Supply, Interface
A: 2.5V, SSTL_2

Environment Code
F: Lead Free (RoHS compliant) and Halogen Free

Speed
6B: DDR333B (2.5-3-3)

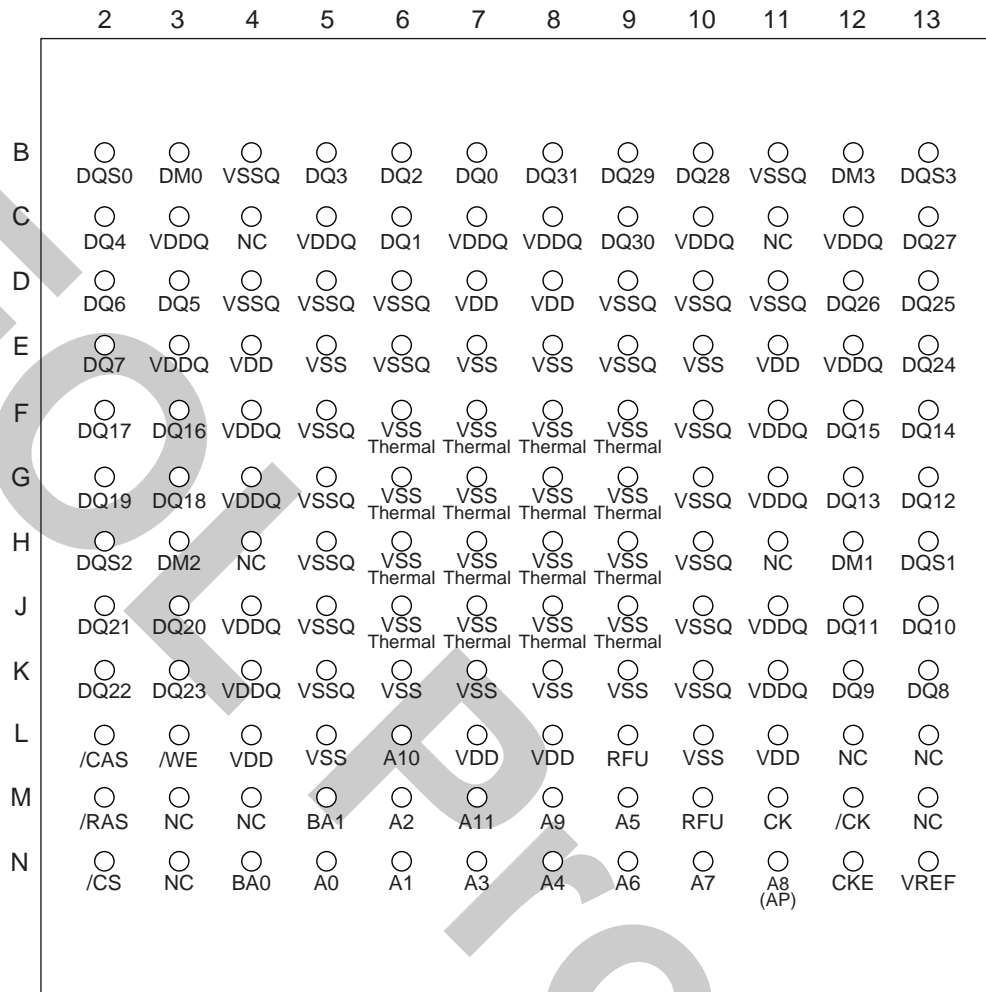
Package
BH: FBGA

Die Rev.

Pin Configurations

/xxx indicates active low signal.

144-ball FBGA



(Top view)

Pin name	Function	Pin name	Function
A0 to A11	Address inputs	CK	Clock input
BA0, BA1	Bank select address	/CK	Differential Clock input
DQ0 to DQ31	Data-input/output	CKE	Clock enable
DQS0 to DQS3	Input and output data strobe	VREF	Input reference voltage
/CS	Chip select	VDD	Power for internal circuit
/RAS	Row address strobe	VSS	Ground for internal circuit
/CAS	Column address strobe	VDDQ	Power for DQ circuit
/WE	Write enable	VSSQ	Ground for DQ circuit
DM0 to DM3	Input mask	RFU	Reserved for future use
NC	No connection		

CONTENTS

Specifications.....1

Features.....1

Ordering Information.....2

Part Number2

Pin Configurations3

Electrical Specifications.....5

Block Diagram11

Pin Function.....12

Command Operation14

Simplified State Diagram.....21

Operation of the DDR SDRAM.....22

Timing Waveforms.....43

Package Drawing49

Recommended Soldering Conditions.....50

Electrical Specifications

- All voltages are referenced to VSS (GND).
- After power up, wait more than 200 μ s and then, execute power on sequence and CBR (Auto) refresh before proper device operation is achieved.

Absolute Maximum Ratings

Parameter	Symbol	Rating	Unit	Note
Voltage on any pin relative to VSS	VT	-1.0 to +3.6	V	
Supply voltage relative to VSS	VDD	-1.0 to +3.6	V	
Short circuit output current	IOS	50	mA	
Power dissipation	PD	1.0	W	
Operating ambient temperature	TA	0 to +70	$^{\circ}$ C	
Storage temperature	Tstg	-55 to +125	$^{\circ}$ C	

Caution

Exposing the device to stress above those listed in Absolute Maximum Ratings could cause permanent damage. The device is not meant to be operated under conditions outside the limits described in the operational section of this specification. Exposure to Absolute Maximum Rating conditions for extended periods may affect device reliability.

Recommended DC Operating Conditions (TA = 0 $^{\circ}$ C to +70 $^{\circ}$ C)

Parameter	Symbol	min.	typ.	max.	Unit	Notes
Supply voltage	VDD, VDDQ	2.3	2.5	2.7	V	1
	VSS, VSSQ	0	0	0	V	
Input reference voltage	VREF	$0.49 \times VDDQ$	$0.50 \times VDDQ$	$0.51 \times VDDQ$	V	
Termination voltage	VTT	$VREF - 0.04$	VREF	$VREF + 0.04$	V	
Input high voltage	VIH (DC)	$VREF + 0.15$	—	$VDDQ + 0.3$	V	2
Input low voltage	VIL (DC)	-0.3	—	$VREF - 0.15$	V	3
Input voltage level, CK and /CK inputs	VIN (DC)	-0.3	—	$VDDQ + 0.3$	V	4
Input differential cross point voltage, CK and /CK inputs	VIX (DC)	$0.5 \times VDDQ - 0.2V$	$0.5 \times VDDQ$	$0.5 \times VDDQ + 0.2V$	V	
Input differential voltage, CK and /CK inputs	VID (DC)	0.36	—	$VDDQ + 0.6$	V	5, 6

Notes: 1. VDDQ must be lower than or equal to VDD.

2. VIH is allowed to exceed VDD up to 3.6V for the period shorter than or equal to 5ns.
3. VIL is allowed to outreach below VSS down to -1.0V for the period shorter than or equal to 5ns.
4. VIN (DC) specifies the allowable DC execution of each differential input.
5. VID (DC) specifies the input differential voltage required for switching.
6. VIH (CK) min assumed over $VREF + 0.18V$, VIL (CK) max assumed under $VREF - 0.18V$ if measurement.

DC Characteristics 1 (TA = 0°C to +70°C, VDD, VDDQ = 2.5V ± 0.2V, VSS, VSSQ = 0V)

Parameter	Symbol	max.	Unit	Test condition	Notes
Operating current (ACT-PRE)	IDD0	100	mA	CKE ≥ VIH, tRC = tRC (min.)	1, 2, 9
Operating current (ACT-READ-PRE)	IDD1	135	mA	CKE ≥ VIH, BL = 4, CL = 2.5, tRC = tRC (min.)	1, 2, 5
Idle power down standby current	IDD2P	15	mA	CKE ≤ VIL	4
Floating idle standby current	IDD2F	30	mA	CKE ≥ VIH, /CS ≥ VIH DQ, DQS, DM = VREF	4, 5
Quiet idle standby current	IDD2Q	25	mA	CKE ≥ VIH, /CS ≥ VIH DQ, DQS, DM = VREF	4, 10
Active power down standby current	IDD3P	30	mA	CKE ≤ VIL	3
Active standby current	IDD3N	80	mA	CKE ≥ VIH, /CS ≥ VIH tRAS = tRAS (max.)	3, 5, 6
Operating current (Burst read operation)	IDD4R	200	mA	CKE ≥ VIH, BL = 2, CL = 2.5	1, 2, 5, 6
Operating current (Burst write operation)	IDD4W	200	mA	CKE ≥ VIH, BL = 2, CL = 2.5	1, 2, 5, 6
Auto-refresh current	IDD5	130	mA	tRFC = tRFC (min.), Input ≤ VIL or ≥ VIH	
Self-refresh current	IDD6	7	mA	Input ≥ VDD – 0.2 V Input ≤ 0.2 V	
Operating current (4 banks interleaving)	IDD7A	300	mA	BL = 4	1, 5, 6, 7

Notes: 1. These IDD data are measured under condition that DQ pins are not connected.

2. One bank operation.
3. One bank active.
4. All banks idle.
5. Command/Address transition once per one clock cycle.
6. DQ, DM and DQS transition twice per one clock cycle.
7. 4 banks active. Only one bank is running at tRC = tRC (min.)
8. The IDD data on this table are measured with regard to tCK = tCK (min.) in general.
9. Command/Address transition once every two clock cycle.
10. Command/Address stable at ≥ VIH or ≤ VIL.

DC Characteristics 2 (TA = 0°C to +70°C, VDD, VDDQ = 2.5V ± 0.2V, VSS, VSSQ = 0V)

Parameter	Symbol	min.	max.	Unit	Test condition	Notes
Input leakage current	ILI	-2	2	µA	VDD ≥ VIN ≥ VSS	
Output leakage current	ILO	-5	5	µA	VDDQ ≥ VOUT ≥ VSS	

Pin Capacitance (TA = +25°C, VDD, VDDQ = 2.5V ± 0.2V)

Parameter	Symbol	Pins	min.	typ.	max.	Unit	Notes
Input capacitance	CI1	CK, /CK	1	—	5	pF	1
	CI2	All other input pins	1	—	4	pF	1
Data input/output capacitance	CI/O	DQ, DM, DQS	1	—	6	pF	1, 2

Notes: 1. These parameters are measured on conditions: f = 100MHz, VOUT = VDDQ/2, ΔVOUT = 0.2V, TA = +25°C.

2. DOUT circuits are disabled.

AC Characteristics (TA = 0°C to +70°C, VDD, VDDQ = 2.5V ± 0.2V, VSS, VSSQ = 0V)

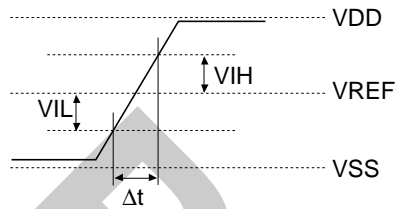
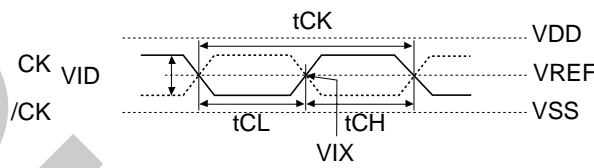
Parameter	Symbol	-6B		Unit	Notes
		min.	max.		
Clock cycle time (CL = 2.5)	tCK	6	12	ns	10
	tCK	6	12	ns	
(CL = 3)	tCK	6	12	ns	
CK high-level width	tCH	0.45	0.55	tCK	
CK low-level width	tCL	0.45	0.55	tCK	
CK half period	tHP	min (tCH, tCL)	—	tCK	
DQ output access time from CK, /CK	tAC	-0.7	0.7	ns	2, 11
DQS output access time from CK, /CK	tDQSCK	-0.7	0.7	ns	2, 11
DQS to DQ skew	tDQSQ	—	0.45	ns	3
DQ/DQS output hold time from DQS	tQH	tHP - 0.55	—	ns	
Data-out high-impedance time from CK, /CK	tHZ	—	0.7	ns	5, 11
Data-out low-impedance time from CK, /CK	tLZ	-0.7	0.7	ns	6, 11
Read preamble	tRPRE	0.9	1.1	tCK	
Read postamble	tRPST	0.4	0.6	tCK	
DQ and DM input setup time	tDS	0.45	—	ns	8
DQ and DM input hold time	tDH	0.45	—	ns	8
DQ and DM input pulse width	tDIPW	1.75	—	ns	7
Write preamble setup time	tWPRES	0	—	ns	
Write preamble hold time	tWPREH	0.25	—	tCK	
Write postamble	tWPST	0.4	0.6	tCK	9
Write command to first DQS latching transition	tDQSS	0.75	1.25	tCK	
DQS falling edge to CK setup time	tDSS	0.2	—	tCK	
DQS falling edge hold time from CK	tDSH	0.2	—	tCK	
DQS input high pulse width	tDQSH	0.35	—	tCK	
DQS input low pulse width	tDQSL	0.35	—	tCK	
Address and control input setup time	tIS	1.0	—	ns	8
Address and control input hold time	tIH	1.0	—	ns	8
Address and control input pulse width	tIPW	2.2	—	ns	7
Mode register set command cycle time	tMRD	2	—	tCK	
Active to Precharge command period	tRAS	42	120000	ns	
Active to Active/Auto refresh command period	tRC	60	—	ns	
Auto refresh to Active/Auto refresh command period	tRFC	72	—	ns	
Active to Read delay	tRCDRD	18	—	ns	

Parameter	Symbol	-6B		Unit	Notes
		min.	max.		
Active to Write delay	tRCDWR	12	—	ns	
Precharge to active command period	tRP	18	—	ns	
Active to Autoprecharge delay	tRAP	tRCRD min.	—	ns	
Active to active command period	tRRD	12	—	ns	
Write recovery time	tWR	18	—	ns	
Auto precharge write recovery and precharge time	tDAL	6	—	tCK	
Internal write to Read command delay	tWTR	2	—	tCK	
Average periodic refresh interval	tREF	—	7.8	µs	

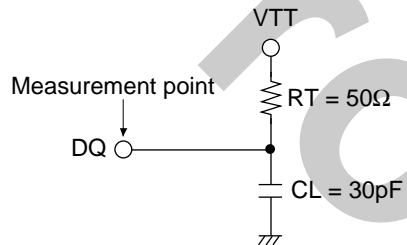
- Notes:
1. On all AC measurements, we assume the test conditions shown in the next page. For timing parameter definitions, see 'Timing Waveforms' section.
 2. This parameter defines the signal transition delay from the cross point of CK and /CK. The signal transition is defined to occur when the signal level crossing VTT.
 3. The timing reference level is VTT.
 4. Output valid window is defined to be the period between two successive transition of data out or DQS (read) signals. The signal transition is defined to occur when the signal level crossing VTT.
 5. tHZ is defined as DOUT transition delay from Low-Z to High-Z at the end of read burst operation. The timing reference is cross point of CK and /CK. This parameter is not referred to a specific DOUT voltage level, but specify when the device output stops driving.
 6. tLZ is defined as DOUT transition delay from High-Z to Low-Z at the beginning of read operation. This parameter is not referred to a specific DOUT voltage level, but specify when the device output begins driving.
 7. Input valid windows is defined to be the period between two successive transition of data input or DQS (write) signals. The signal transition is defined to occur when the signal level crossing VREF.
 8. The timing reference level is VREF.
 9. The transition from Low-Z to High-Z is defined to occur when the device output stops driving. A specific reference voltage to judge this transition is not given.
 10. tCK (max.) is determined by the lock range of the DLL. Beyond this lock range, the DLL operation is not assured.
 11. tCK = tCK (min) when these parameters are measured. Otherwise, absolute minimum values of these values are 10% of tCK.
 12. VDD is assumed to be 2.5V ± 0.2V. VDD power supply variation per cycle expected to be less than 0.4V/400 cycle.

Test Conditions

Parameter	Symbol	Value	Unit
Input reference voltage	VREF	VDDQ/2	V
Termination voltage	VTT	VREF	V
Input high voltage	VIH (AC)	VREF + 0.31	V
Input low voltage	VIL (AC)	VREF - 0.31	V
Input differential voltage, CK and /CK inputs	VID (AC)	0.62	V
Input differential cross point voltage, CK and /CK inputs	VIX (AC)	VREF	V
Input signal slew rate	SLEW	1	V/ns



$$SLEW = (VIH (AC) - VIL (AC)) / \Delta t$$

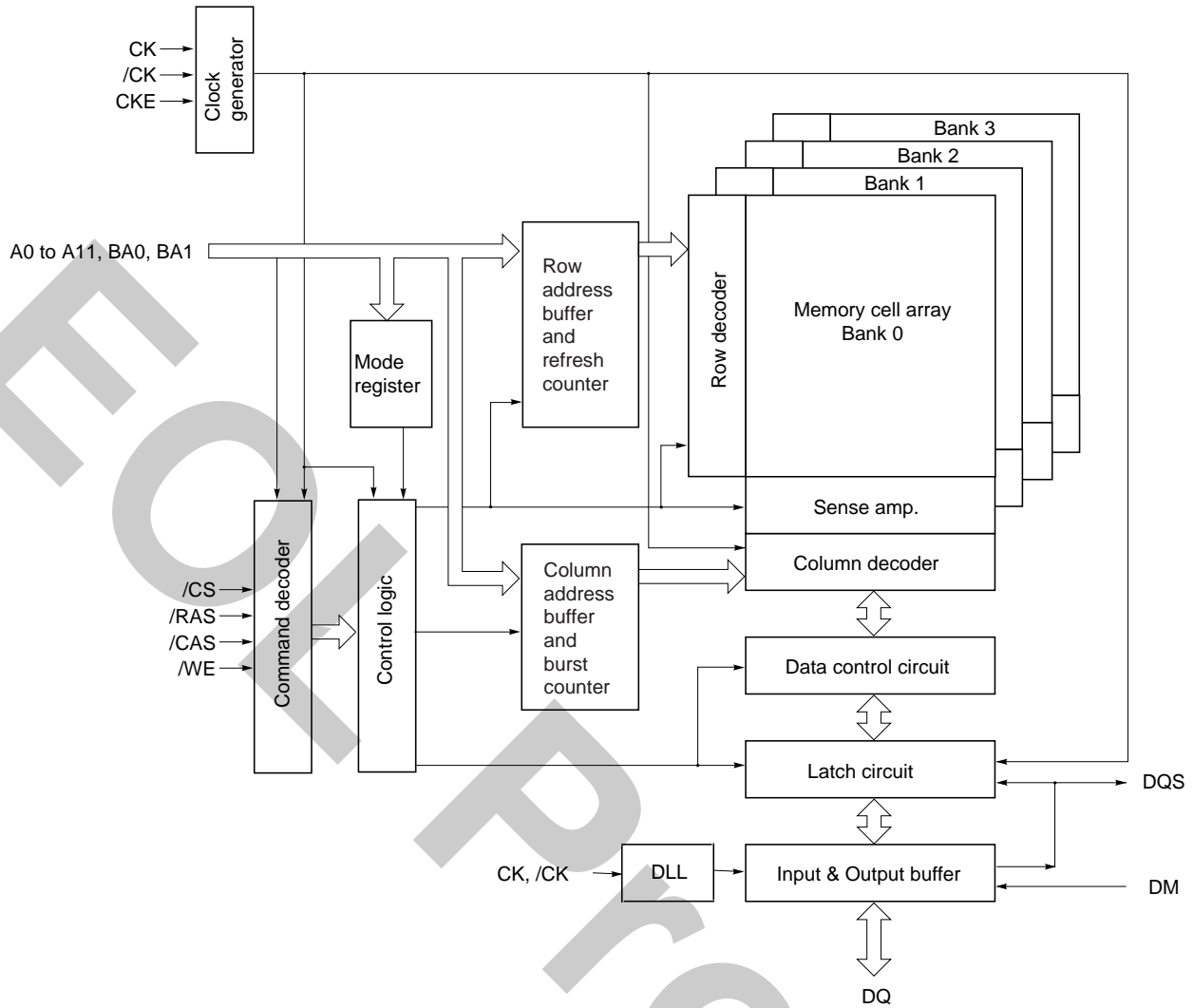


Input Waveforms and Output Load

Timing Parameter Measured in Clock Cycle

Parameter	Symbol	Number of clock cycle		Unit
		min.	max.	
tCK		6ns		
Write to pre-charge command delay (same bank)	tWPD	4 + BL/2	—	tCK
Read to pre-charge command delay (same bank)	tRPD	BL/2	—	tCK
Write to read command delay (to input all data)	tWRD	3 + BL/2	—	tCK
Burst stop command to write command delay (CL = 2.5)	tBSTW	3	—	tCK
(CL = 3)		3	—	tCK
Burst stop command to DQ High-Z (CL = 2.5)	tBSTZ	2.5	2.5	tCK
(CL = 3)		3	3	tCK
Read command to write command delay (CL = 2.5)	tRWD	3 + BL/2	—	tCK
(CL = 3)		3 + BL/2	—	tCK
Pre-charge command to High-Z (CL = 2.5)	tHZP	2.5	2.5	tCK
(CL = 3)		3	3	tCK
Write command to data in latency	tWCD	1	1	tCK
Write recovery time	tWR	3	—	tCK
DM to data in latency	tDMD	0	0	tCK
Mode register set command cycle time	tMRD	2	—	tCK
Self refresh exit to non-read command	tSNR	12	—	tCK
Self refresh exit to read command	tSRD	200	—	tCK
Power down entry	tPDEN	1	1	tCK
Power down exit to command input	tPDEX	1	—	tCK

Block Diagram



Pin Function

CK, /CK (input pins)

The CK and the /CK are the master clock inputs. All inputs except DM, DQS and DQs are referred to the cross point of the CK rising edge and the /CK falling edge. When a read operation, DQS and DQs are referred to the cross point of the CK and the /CK. When a write operation, DQS and DQs are referred to the cross point of the DQS and the VREF level. DQS for write operation is referred to the cross point of the CK and the /CK. CK is the master clock input to this pin. The other input signals are referred at CK rising edge.

/CS (input pin)

When /CS is Low, commands and data can be input. When /CS is high, all inputs are ignored. However, internal operations (bank active, burst operations, etc.) are held.

/RAS, /CAS, and /WE (input pins)

These pins define operating commands (read, write, etc.) depending on the combinations of their voltage levels. See "Command operation".

A0 to A11 (input pins)

Row address (AX0 to AX11) is determined by the A0 to the A11 level at the cross point of the CK rising edge and the /CK falling edge in a bank active command cycle. Column address (See "Address Pins Table") is loaded via the A0 to the A7 at the cross point of the CK rising edge and the /CK falling edge in a read or a write command cycle. This column address becomes the starting address of a burst operation.

[Address Pins Table]

Part number	Address (A0 to A11)	
	Row address	Column address
EDD1232ACBH	AX0 to AX11	AY0 to AY7

A8 (AP) (input pin)

A8 defines the precharge mode when a precharge command, a read command or a write command is issued. If A8 = high when a precharge command is issued, all banks are precharged. If A8 = Low when a precharge command is issued, only the bank that is selected by BA1/BA0 is precharged. If A8 = high when read or write command, auto-precharge function is enabled. While A8 = Low, auto-precharge function is disabled.

BA0 and BA1 (input pins)

BA0, BA1 are bank select signals (BA). The memory array is divided into bank 0, bank 1, bank 2 and bank 3. (See Bank Select Signal Table)

[Bank Select Signal Table]

	BA0	BA1
Bank 0	L	L
Bank 1	H	L
Bank 2	L	H
Bank 3	H	H

Remark: H: VIH. L: VIL.

CKE (input pin)

This pin determines whether or not the next CK is valid. If CKE is high, the next CK rising edge is valid. If CKE is Low. CKE controls power down and self-refresh. The power down and the self-refresh commands are entered when the CKE is driven Low and exited when it resumes to high. CKE must be maintained high throughout read or write access.

The CKE level must be kept for 1 CK cycle at least, that is, if CKE changes at the cross point of the CK rising edge and the /CK falling edge with proper setup time tIS, by the next CK rising edge CKE level must be kept with proper hold time tIH.

DM0 to DM3 (input pin)

DM is the reference signals of the data input mask function. DM is sampled at the cross point of DQS and VREF. When DM = high, the data input at the same timing are masked while the internal burst counter will be counting up. Each DM pin corresponds to eight DQ pins, respectively (See DQS and DM Correspondence Table).

DQ0 to DQ31 (input/output pins)

Data is input to and output from these pins.

DQS0 to DQS3 (input and output pin): DQS0 to DQS3 provide the read data strobes (as output) and the write data strobes (as input). Each DQS pin corresponds to eight DQ pins, respectively (See DQS and DM Correspondence Table).

[DQS and DM Correspondence Table]

DQS	Data mask	DQs
DQS0	DM0	DQ0 to DQ7
DQS1	DM1	DQ8 to DQ15
DQS2	DM2	DQ16 to DQ23
DQS3	DM3	DQ24 to DQ31

VDD, VSS, VDDQ, VSSQ (Power supply)

VDD and VSS are power supply pins for internal circuits. VDDQ and VSSQ are power supply pins for the output buffers.

Command Operation

Command Truth Table

DDR SDRAM recognize the following commands specified by the /CS, /RAS, /CAS, /WE and address pins. All other combinations than those in the table below are illegal.

Command	Symbol	CKE		/CS	/RAS	/CAS	/WE	BA1	BA0	AP	Address
		n-1	n								
Ignore command	DESL	H	H	H	×	×	×	×	×	×	×
No operation	NOP	H	H	L	H	H	H	×	×	×	×
Burst stop in read command	BST	H	H	L	H	H	L	×	×	×	×
Column address and read command	READ	H	H	L	H	L	H	V	V	L	V
Read with auto-precharge	READA	H	H	L	H	L	H	V	V	H	V
Column address and write command	WRIT	H	H	L	H	L	L	V	V	L	V
Write with auto-precharge	WRITA	H	H	L	H	L	L	V	V	H	V
Row address strobe and bank active	ACT	H	H	L	L	H	H	V	V	V	V
Precharge select bank	PRE	H	H	L	L	H	L	V	V	L	×
Precharge all bank	PALL	H	H	L	L	H	L	×	×	H	×
Refresh	REF	H	H	L	L	L	H	×	×	×	×
	SELF	H	L	L	L	L	H	×	×	×	×
Mode register set	MRS	H	H	L	L	L	L	L	L	V	V
	EMRS	H	H	L	L	L	L	L	H	L	V

Remark: H: VIH. L: VIL. x: VIH or VIL V: Valid address input

Note: The CKE level must be kept for 1 CK cycle at least.

Ignore command [DESL]

When /CS is high at the cross point of the CK rising edge and the VREF level, every input are neglected and internal status is held.

No operation [NOP]

As long as this command is input at the cross point of the CK rising edge and the VREF level, address and data input are neglected and internal status is held.

Burst stop in read operation [BST]

This command stops a burst read operation, which is not applicable for a burst write operation.

Column address strobe and read command [READ]

This command starts a read operation. The start address of the burst read is determined by the column address (See "Address Pins Table" in Pin Function) and the bank select address. After the completion of the read operation, the output buffer becomes High-Z.

Read with auto-precharge [READA]

This command starts a read operation. After completion of the read operation, precharge is automatically executed.

Column address strobe and write command [WRIT]

This command starts a write operation. The start address of the burst write is determined by the column address (See "Address Pins Table" in Pin Function) and the bank select address.

Write with auto-precharge [WRITA]

This command starts a write operation. After completion of the write operation, precharge is automatically executed.

Row address strobe and bank activate [ACT]

This command activates the bank that is selected by BA0, BA1 and determines the row address (AX0 to AX11). (See Bank Select Signal Table)

Precharge selected bank [PRE]

This command starts precharge operation for the bank selected by BA0, BA1. (See Bank Select Signal Table)

[Bank Select Signal Table]

	BA0	BA1
Bank 0	L	L
Bank 1	H	L
Bank 2	L	H
Bank 3	H	H

Remark: H: VIH. L: VIL.

Precharge all banks [PALL]

This command starts a precharge operation for all banks.

Refresh [REF/SELF]

This command starts a refresh operation. There are two types of refresh operation, one is auto-refresh, and another is self-refresh. For details, refer to the CKE truth table section.

Mode register set/Extended mode register set [MRS/EMRS]

The DDR SDRAM has the two mode registers, the mode register and the extended mode register, to defines how it works. The both mode registers are set through the address pins (the A0 to the A11, BA0 to BA1) in the mode register set cycle. For details, refer to "Mode register and extended mode register set".

CKE Truth Table

Current state	Command	CKE		/CS	/RAS	/CAS	/WE	Address	Notes
		n - 1	n						
Idle	Auto-refresh command (REF)	H	H	L	L	L	H	×	2
Idle	Self-refresh entry (SELF)	H	L	L	L	L	H	×	2
Idle	Power down entry (PDEN)	H	L	L	H	H	H	×	
		H	L	H	×	×	×	×	
Self refresh	Self refresh exit (SELFX)	L	H	L	H	H	H	×	
		L	H	H	×	×	×	×	
Power down	Power down exit (PDEX)	L	H	L	H	H	H	×	
		L	H	H	×	×	×	×	

Remark: H: VIH. L: VIL. ×: VIH or VIL.

Notes: 1. All the banks must be in IDLE before executing this command.

2. The CKE level must be kept for 1 CK cycle at least.

Function Truth Table

The following tables show the operations that are performed when each command is issued in each state of the DDR SDRAM.

Current state	/CS	/RAS	/CAS	/WE	Address	Command	Operation	Next state
Precharging* ¹	H	×	×	×	×	DESL	NOP	Idle
	L	H	H	H	×	NOP	NOP	Idle
	L	H	H	L	×	BST	ILLEGAL* ¹¹	—
	L	H	L	H	BA, CA, A8	READ/READA	ILLEGAL* ¹¹	—
	L	H	L	L	BA, CA, A8	WRIT/WRITA	ILLEGAL* ¹¹	—
	L	L	H	H	BA, RA	ACT	ILLEGAL* ¹¹	—
	L	L	H	L	BA, A8	PRE, PALL	NOP	Idle
	L	L	L	×	×		ILLEGAL	—
Idle* ²	H	×	×	×	×	DESL	NOP	Idle
	L	H	H	H	×	NOP	NOP	Idle
	L	H	H	L	×	BST	ILLEGAL* ¹¹	—
	L	H	L	H	BA, CA, A8	READ/READA	ILLEGAL* ¹¹	—
	L	H	L	L	BA, CA, A8	WRIT/WRITA	ILLEGAL* ¹¹	—
	L	L	H	H	BA, RA	ACT	Activating	Active
	L	L	H	L	BA, A8	PRE, PALL	NOP	Idle
	L	L	L	H	×	REF, SELF	Refresh/ Self refresh* ¹²	Idle/ Self refresh
L	L	L	L	MODE	MRS	Mode register set* ¹²	Idle	
Refresh (auto-refresh)* ³	H	×	×	×	×	DESL	NOP	Idle
	L	H	H	H	×	NOP	NOP	Idle
	L	H	H	L	×	BST	ILLEGAL	—
	L	H	L	×	×		ILLEGAL	—
	L	L	×	×	×		ILLEGAL	—
Activating* ⁴	H	×	×	×	×	DESL	NOP	Active
	L	H	H	H	×	NOP	NOP	Active
	L	H	H	L	×	BST	ILLEGAL* ¹¹	—
	L	H	L	H	BA, CA, A8	READ/READA	ILLEGAL* ¹¹	—
	L	H	L	L	BA, CA, A8	WRIT/WRITA	ILLEGAL* ¹¹	—
	L	L	H	H	BA, RA	ACT	ILLEGAL* ¹¹	—
	L	L	H	L	BA, A8	PRE, PALL	ILLEGAL* ¹¹	—
	L	L	L	×	×		ILLEGAL	—
Active* ⁵	H	×	×	×	×	DESL	NOP	Active
	L	H	H	H	×	NOP	NOP	Active
	L	H	H	L	×	BST	ILLEGAL	Active
	L	H	L	H	BA, CA, A8	READ/READA	Starting read operation	Read/READA
	L	H	L	L	BA, CA, A8	WRIT/WRITA	Starting write operation	Write recovering/ precharging
	L	L	H	H	BA, RA	ACT	ILLEGAL* ¹¹	—
	L	L	H	L	BA, A8	PRE, PALL	Pre-charge	Idle
	L	L	L	×	×		ILLEGAL	—

Current state	/CS	/RAS	/CAS	/WE	Address	Command	Operation	Next state
Read* ⁶	H	×	×	×	×	DESL	NOP	Active
	L	H	H	H	×	NOP	NOP	Active
	L	H	H	L	×	BST	BST	Active
	L	H	L	H	BA, CA, A8	READ/READA	Interrupting burst read operation to start new read	Active
	L	H	L	L	BA, CA, A8	WRIT/WRITA	ILLEGAL* ¹³	—
	L	L	H	H	BA, RA	ACT	ILLEGAL* ¹¹	—
	L	L	H	L	BA, A8	PRE, PALL	Interrupting burst read operation to start pre-charge	Precharging
	L	L	L	×	×		ILLEGAL	—
Read with auto-pre-charge* ⁷	H	×	×	×	×	DESL	NOP	Precharging
	L	H	H	H	×	NOP	NOP	Precharging
	L	H	H	L	×	BST	ILLEGAL	—
	L	H	L	H	BA, CA, A8	READ/READA	ILLEGAL* ¹⁴	—
	L	H	L	L	BA, CA, A8	WRIT/WRITA	ILLEGAL* ¹⁴	—
	L	L	H	H	BA, RA	ACT	ILLEGAL* ^{11, 14}	—
	L	L	H	L	BA, A8	PRE, PALL	ILLEGAL* ^{11, 14}	—
	L	L	L	×	×		ILLEGAL	—
Write* ⁸	H	×	×	×	×	DESL	NOP	Write recovering
	L	H	H	H	×	NOP	NOP	Write recovering
	L	H	H	L	×	BST	ILLEGAL	—
	L	H	L	H	BA, CA, A8	READ/READA	Interrupting burst write operation to start read operation.	Read/ReadA
	L	H	L	L	BA, CA, A8	WRIT/WRITA	Interrupting burst write operation to start new write operation.	Write/WriteA
	L	L	H	H	BA, RA	ACT	ILLEGAL* ¹¹	—
	L	L	H	L	BA, A8	PRE, PALL	Interrupting write operation to start pre-charge.	Idle
	L	L	L	×	×		ILLEGAL	—
Write recovering* ⁹	H	×	×	×	×	DESL	NOP	Active
	L	H	H	H	×	NOP	NOP	Active
	L	H	H	L	×	BST	ILLEGAL	—
	L	H	L	H	BA, CA, A8	READ/READA	Starting read operation.	Read/ReadA
	L	H	L	L	BA, CA, A8	WRIT/WRITA	Starting new write operation.	Write/WriteA
	L	L	H	H	BA, RA	ACT	ILLEGAL* ¹¹	—
	L	L	H	L	BA, A8	PRE/PALL	ILLEGAL* ¹¹	—
	L	L	L	×	×		ILLEGAL	—

Current state	/CS	/RAS	/CAS	/WE	Address	Command	Operation	Next state
Write with auto-pre-charge ^{*10}	H	×	×	×	×	DESL	NOP	Precharging
	L	H	H	H	×	NOP	NOP	Precharging
	L	H	H	L	×	BST	ILLEGAL	—
	L	H	L	H	BA, CA, A8	READ/READA	ILLEGAL ^{*14}	—
	L	H	L	L	BA, CA, A8	WRIT/WRIT A	ILLEGAL ^{*14}	—
	L	L	H	H	BA, RA	ACT	ILLEGAL ^{*11, 14}	—
	L	L	H	L	BA, A8	PRE, PALL	ILLEGAL ^{*11, 14}	—
	L	L	L	×	×		ILLEGAL	—

Remark: H: VIH. L: VIL. ×: VIH or VIL

- Notes:
- The DDR SDRAM is in "Precharging" state for tRP after precharge command is issued.
 - The DDR SDRAM reaches "IDLE" state tRP after precharge command is issued.
 - The DDR SDRAM is in "Refresh" state for tRFC after auto-refresh command is issued.
 - The DDR SDRAM is in "Activating" state for tRCDRD or tRCDWR after ACT command is issued.
 - The DDR SDRAM is in "Active" state after "Activating" is completed.
 - The DDR SDRAM is in "READ" state until burst data have been output and DQ output circuits are turned off.
 - The DDR SDRAM is in "READ with auto-precharge" from READA command until burst data has been output and DQ output circuits are turned off.
 - The DDR SDRAM is in "WRITE" state from WRIT command to the last burst data are input.
 - The DDR SDRAM is in "Write recovering" for tWR after the last data are input.
 - The DDR SDRAM is in "Write with auto-precharge" until tWR after the last data has been input.
 - This command may be issued for other banks, depending on the state of the banks.
 - All banks must be in "IDLE".
 - Before executing a write command to stop the preceding burst read operation, BST command must be issued.
 - The DDR SDRAM supports the concurrent auto-precharge feature, a read with auto-precharge enabled, or a write with auto-precharge enabled, may be followed by any column command to other banks, as long as that command does not interrupt the read or write data transfer, and all other related limitations apply. (E.g. Conflict between READ data and WRITE data must be avoided.)

The minimum delay from a read or write command with auto precharge enabled, to a command to a different bank, is summarized below.

From command	To command (different bank, non-interrupting command)	Minimum delay (Concurrent AP supported)	Units
Read w/AP	Read or Read w/AP	BL/2	tCK
	Write or Write w/AP	CL(rounded up)+ (BL/2)	tCK
	Precharge or Activate	1	tCK
Write w/AP	Read or Read w/AP	1 + (BL/2) + tWTR	tCK
	Write or Write w/AP	BL/2	tCK
	Precharge or Activate	1	tCK

Command Truth Table for CKE

Current State	CKE							Operation	Notes	
	n - 1	n	/CS	/RAS	/CAS	/WE	Address			
Self refresh	H	x	x	x	x	x	x	INVALID, CK (n-1) would exit self refresh		
	L	H	H	x	x	x	x	Self refresh recovery		
	L	H	L	H	H	x	x	Self refresh recovery		
	L	H	L	H	L	x	x	ILLEGAL		
	L	H	L	L	x	x	x	ILLEGAL		
	L	L	x	x	x	x	x	Maintain self refresh		
Self refresh recovery	H	H	H	x	x	x	x	Idle after tRC		
	H	H	L	H	H	x	x	Idle after tRC		
	H	H	L	H	L	x	x	ILLEGAL		
	H	H	L	L	x	x	x	ILLEGAL		
	H	L	H	x	x	x	x	ILLEGAL		
	H	L	L	H	H	x	x	ILLEGAL		
	H	L	L	H	L	x	x	ILLEGAL		
	H	L	L	L	x	x	x	ILLEGAL		
Power down	H	x	x	x	x	x		INVALID, CK (n - 1) would exit power down		
	L	H	H	x	x	x	x	EXIT power down → Idle		
	L	H	L	H	H	H	x			
	L	L	x	x	x	x	x	Maintain power down mode		
All banks idle	H	H	H	x	x	x		Refer to operations in Function Truth Table		
	H	H	L	H	x	x		Refer to operations in Function Truth Table		
	H	H	L	L	H	x		Refer to operations in Function Truth Table		
	H	H	L	L	L	H	x	CBR (auto) refresh		
	H	H	L	L	L	L	OPCODE	Refer to operations in Function Truth Table		
	H	L	H	x	x	x		Refer to operations in Function Truth Table		
	H	L	L	H	x	x		Refer to operations in Function Truth Table		
	H	L	L	L	H	x		Refer to operations in Function Truth Table		
	H	L	L	L	L	H	x	Self refresh	1	
	H	L	L	L	L	L	OPCODE	Refer to operations in Function Truth Table		
	L	x	x	x	x	x	x	Power down	1	
	Row active	H	x	x	x	x	x	x	Refer to operations in Function Truth Table	
		L	x	x	x	x	x	x	Power down	1

Remark: H: VIH. L: VIL. x: VIH or VIL

Note: Self refresh can be entered only from the all banks idle state. Power down can be entered only from all banks idle or row active state.

Auto-refresh command [REF]

This command executes auto-refresh. The banks and the ROW addresses to be refreshed are internally determined by the internal refresh controller. The average refresh cycle is 7.8 μ s. The output buffer becomes High-Z after auto-refresh start. Precharge has been completed automatically after the auto-refresh. The ACT or MRS command can be issued tRFC after the last auto-refresh command.

Self-refresh entry [SELF]

This command starts self-refresh. The self-refresh operation continues as long as CKE is held Low. During the self-refresh operation, all ROW addresses are repeated refreshing by the internal refresh controller. A self-refresh is terminated by a self-refresh exit command.

Power down mode entry [PDEN]

tPDEN (= 1 cycle) after the cycle when [PDEN] is issued. The DDR SDRAM enters into power-down mode. In power down mode, power consumption is suppressed by deactivating the input initial circuit. Power down mode continues while CKE is held Low. No internal refresh operation occurs during the power down mode. [PDEN] do not disable DLL.

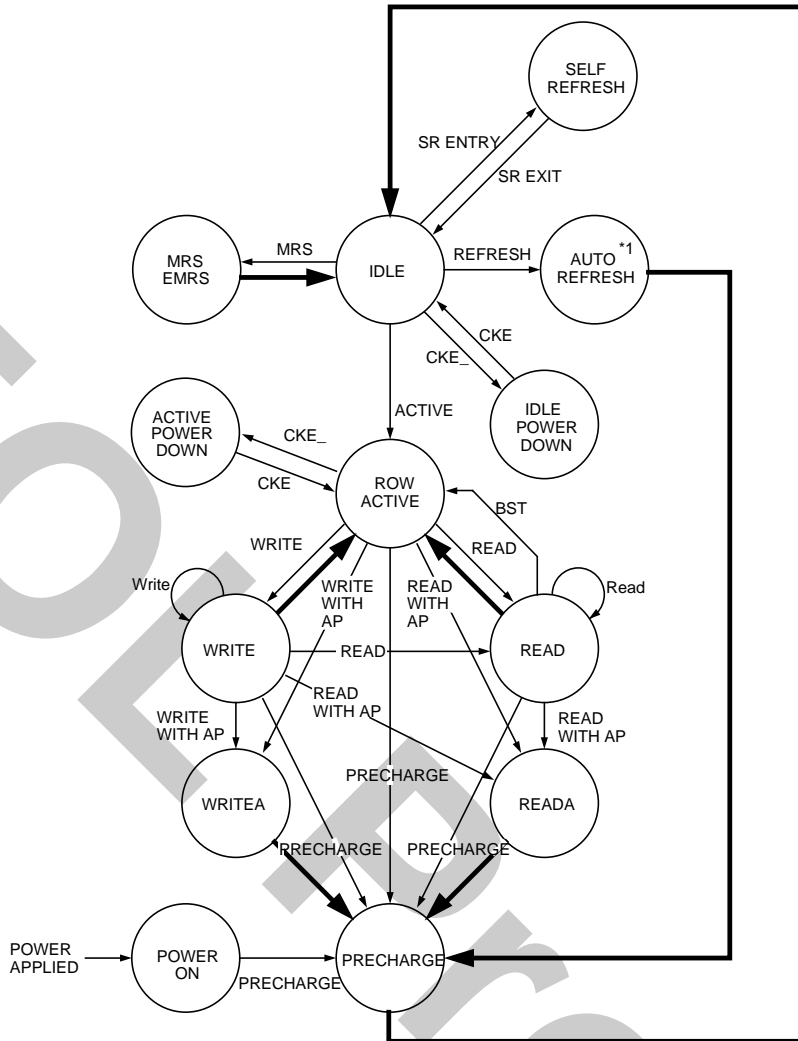
Self-refresh exit [SELFX]

This command is executed to exit from self-refresh mode. To issue non-read commands, tSNR has to be satisfied. To issue read command, tSRD has to be satisfied to adjust DOUT timing by DLL. (200 cycles after [SELFX]) After the exit, input auto-refresh command within 7.8 μ s.

Power down exit [PDEX]

The DDR SDRAM can exit from power down mode tPDEX after the cycle when [PDEX] is issued.

Simplified State Diagram



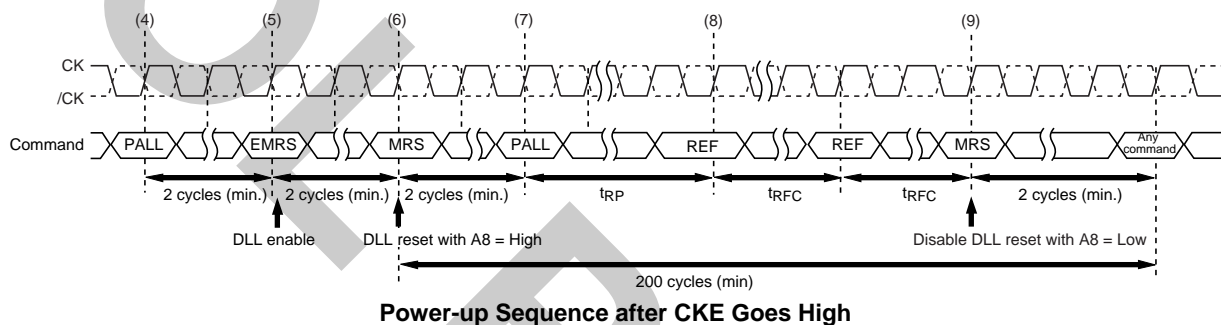
- Automatic transition after completion of command.
- Transition resulting from command input.

Note: 1. After the auto-refresh operation, precharge operation is performed automatically and enter the IDLE state.

Operation of the DDR SDRAM

Power-up Sequence

- (1) Apply power and maintain CKE at an LVCMOS low state (all other inputs are undefined).
Apply VDD before or at the same time as VDDQ.
Apply VDDQ before or at the same time as VTT and VREF.
- (2) Start clock and maintain stable condition for a minimum of 200µs.
- (3) After the minimum 200µs of stable power and clock (CK, /CK), apply NOP and take CKE high.
- (4) Issue precharge all command for the device.
- (5) Issue EMRS to enable DLL.
- (6) Issue a mode register set command (MRS) for "DLL reset" with bit A8 set to high (An additional 200 cycles of clock input is required to lock the DLL after every DLL reset).
- (7) Issue precharge all command for the device.
- (8) Issue 2 or more auto-refresh commands.
- (9) Issue a mode register set command to initialize device operation with bit A8 set to low in order to avoid resetting the DLL.



Mode Register and Extended Mode Register Set

There are two mode registers, the mode register and the extended mode register so as to define the operating mode. Parameters are set to both through the A0 to the A11 and BA0, BA1 pins by the mode register set command [MRS] or the extended mode register set command [EMRS]. The mode register and the extended mode register are set by inputting signal via the A0 to the A11 and BA0, BA1 during mode register set cycles. BA0 and BA1 determine which one of the mode register or the extended mode register are set. Prior to a read or a write operation, the mode register must be set.

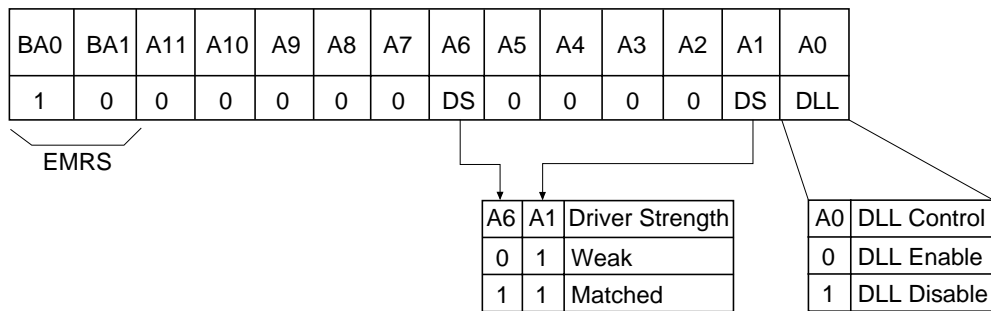
Remind that no other parameters shown in the table below are allowed to input to the registers.

BA0	BA1	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0
0	0	0	0	0	DR	0	LMODE		BT	BL			

MRS

A8	DLL Reset	A6	A5	A4	CAS Latency	A3	Burst Type	A2	A1	A0	Burst Length	
0	No	1	1	0	2.5	0	Sequential	0	0	1	BT=0	BT=1
1	Yes	0	1	1	3	1	Interleave	0	1	0	4	4
								0	1	1	8	8

Mode Register Set [MRS] (BA0 = 0, BA1 = 0)



Extended Mode Register Set [EMRS] (BA0 = 1, BA1 = 0)

Burst Operation

The burst type (BT) and the first three bits of the column address determine the order of a data out.

Burst length = 2

Starting Ad.	Addressing(decimal)	
A0	Sequence	Interleave
0	0, 1,	0, 1,
1	1, 0,	1, 0,

Burst length = 4

Starting Ad.		Addressing(decimal)	
A1	A0	Sequence	Interleave
0	0	0, 1, 2, 3,	0, 1, 2, 3,
0	1	1, 2, 3, 0,	1, 0, 3, 2,
1	0	2, 3, 0, 1,	2, 3, 0, 1,
1	1	3, 0, 1, 2,	3, 2, 1, 0,

Burst length = 8

Starting Ad.			Addressing(decimal)	
A2	A1	A0	Sequence	Interleave
0	0	0	0, 1, 2, 3, 4, 5, 6, 7,	0, 1, 2, 3, 4, 5, 6, 7,
0	0	1	1, 2, 3, 4, 5, 6, 7, 0,	1, 0, 3, 2, 5, 4, 7, 6,
0	1	0	2, 3, 4, 5, 6, 7, 0, 1,	2, 3, 0, 1, 6, 7, 4, 5,
0	1	1	3, 4, 5, 6, 7, 0, 1, 2,	3, 2, 1, 0, 7, 6, 5, 4,
1	0	0	4, 5, 6, 7, 0, 1, 2, 3,	4, 5, 6, 7, 0, 1, 2, 3,
1	0	1	5, 6, 7, 0, 1, 2, 3, 4,	5, 4, 7, 6, 1, 0, 3, 2,
1	1	0	6, 7, 0, 1, 2, 3, 4, 5,	6, 7, 4, 5, 2, 3, 0, 1,
1	1	1	7, 0, 1, 2, 3, 4, 5, 6,	7, 6, 5, 4, 3, 2, 1, 0,

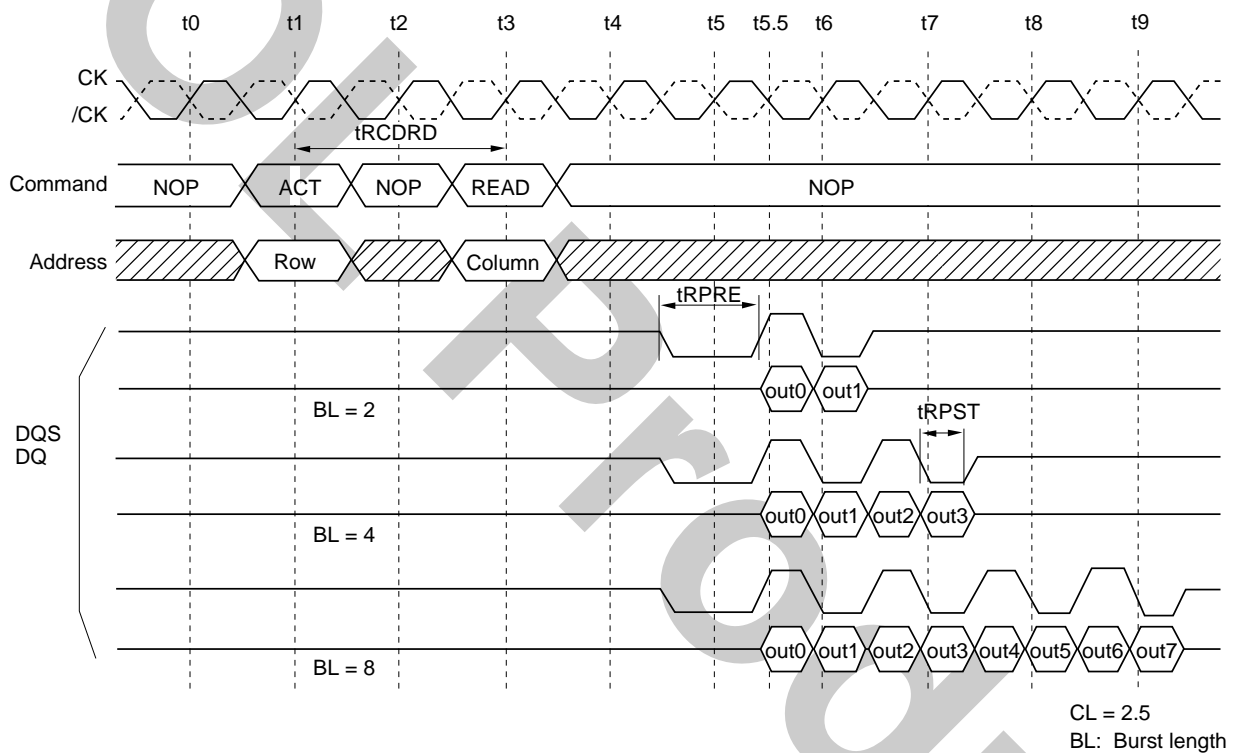
Read/Write Operations

Bank active

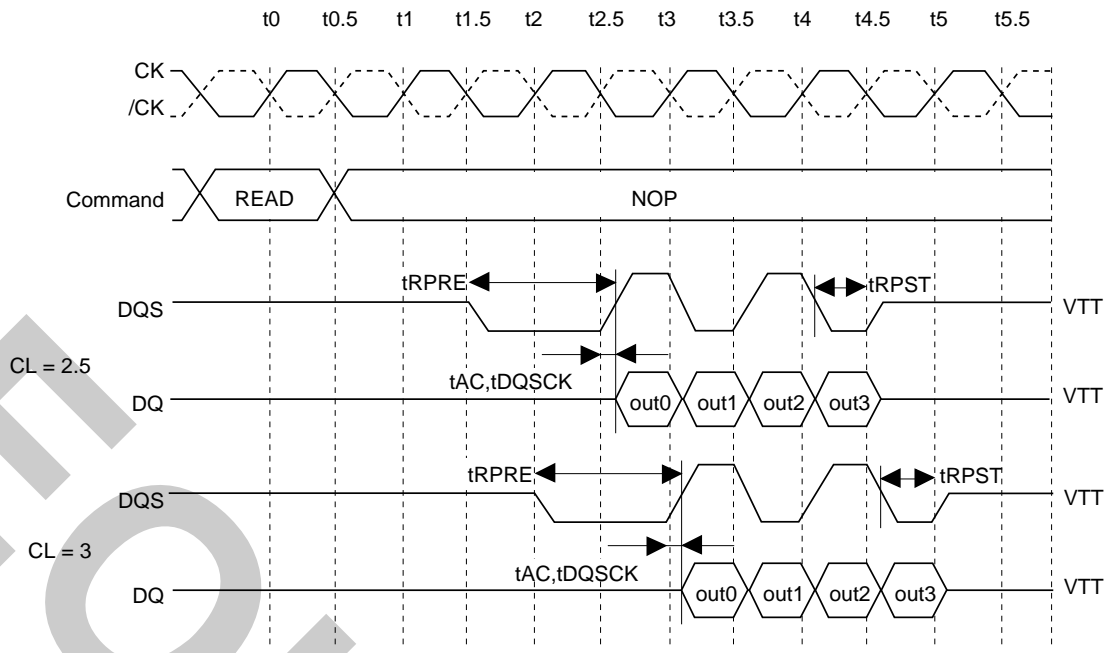
A read or a write operation begins with the bank active command [ACT]. The bank active command determines a bank address and a row address. For the bank and the row, a read or a write command can be issued t_{RCDRD} or t_{RCDWR} after the ACT is issued.

Read operation

The burst length (BL), the /CAS latency (CL) and the burst type (BT) of the mode register are referred when a read command is issued. The burst length (BL) determines the length of a sequential output data by the read command that can be set to 2, 4, or 8. The starting address of the burst read is defined by the column address, the bank select address which are loaded via the A0 to A11 and BA0, BA1 pins in the cycle when the read command is issued. The data output timing are characterized by CL and tAC. The read burst start $CL \cdot t_{CK} + t_{AC}$ (ns) after the clock rising edge where the read command are latched. The DDR SDRAM output the data strobe through DQS simultaneously with data. t_{RPRE} prior to the first rising edge of the data strobe, the DQS are driven Low from VTT level. This low period of DQS is referred as read preamble. The burst data are output coincidentally at both the rising and falling edge of the data strobe. The DQ pins become High-Z in the next cycle after the burst read operation completed. t_{RPST} from the last falling edge of the data strobe, the DQS pins become High-Z. This low period of DQS is referred as read postamble.



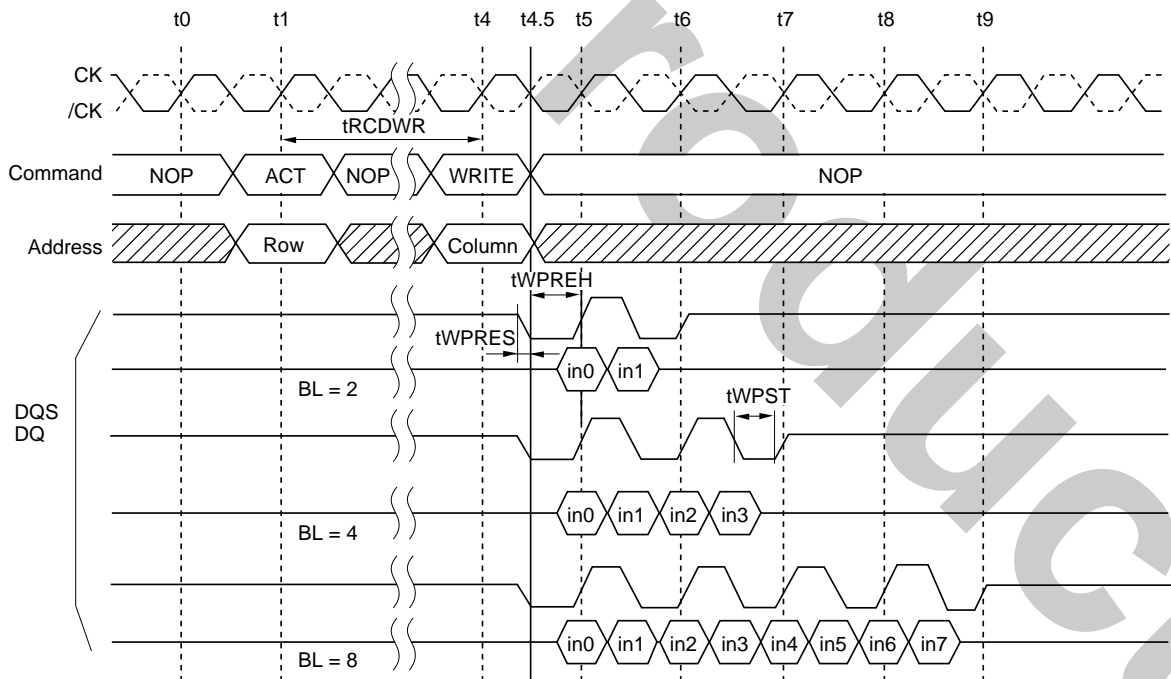
Read Operation (Burst Length)



Read Operation (/CAS Latency)

Write operation

The burst length (BL) and the burst type (BT) of the mode register are referred when a write command is issued. The burst length (BL) determines the length of a sequential data input by the write command that can be set to 2, 4, or 8. The latency from write command to data input is fixed to 1. The starting address of the burst write is defined by the column address, the bank select address which are loaded via the A0 to A11, BA0 to BA1 pins in the cycle when the write command is issued. DQS should be input as the strobe for the input-data and DM as well during burst operation. t_{WPRES} prior to the first rising edge of the DQS should be set to Low and t_{WPST} after the last falling edge of the data strobe can be set to High-Z. The leading low period of DQS is referred as write preamble. The last low period of DQS is referred as write postamble.



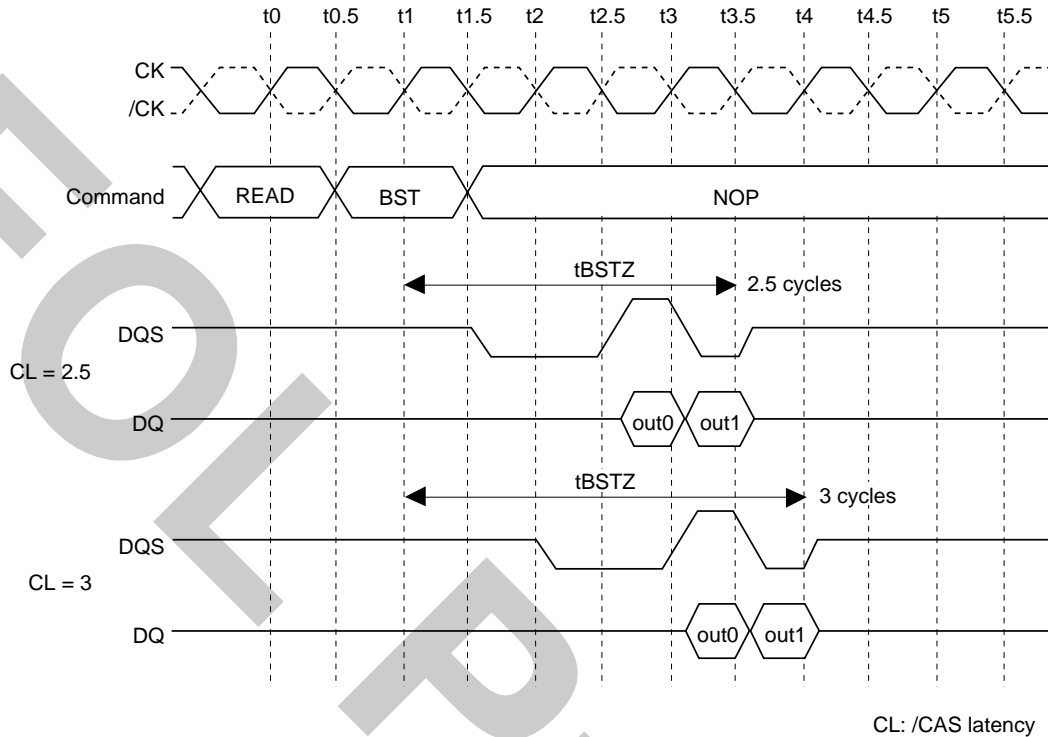
BL: Burst length

Write Operation

Burst Stop

Burst Stop Command during Burst Read

The burst stop (BST) command is used to stop data output during a burst read. The BST command stops the burst read and sets the output buffer to High-Z. t_{BSTZ} ($= CL$) cycles after a BST command issued, the DQ pins become High-Z. The BST command is not supported for the burst write operation. Note that bank address is not referred when this command is executed.

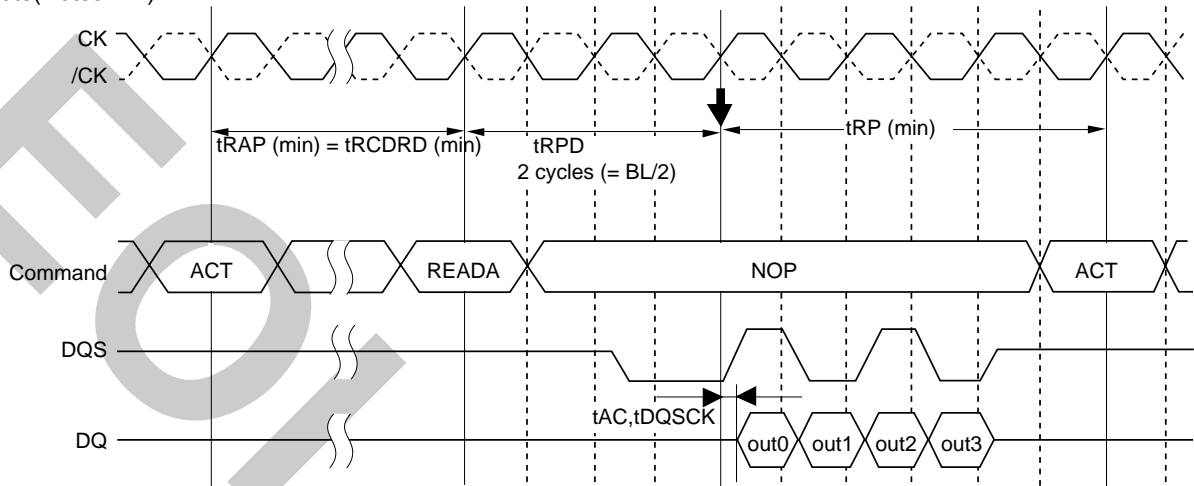


Burst Stop during a Read Operation

Auto Precharge

Read with Auto Precharge

The precharge is automatically performed after completing a read operation. The precharge starts t_{RPD} ($BL/2$) cycle after READA command input. t_{RAP} specification for READA allows a read command with auto precharge to be issued to a bank that has been activated (opened) but has not yet satisfied the t_{RAS} (min) specification. A column command to the other active bank can be issued the next cycle after the last data output. Read with auto-precharge command does not limit row commands execution for other bank. Refer to 'Function truth table and related note(Notes.*14).

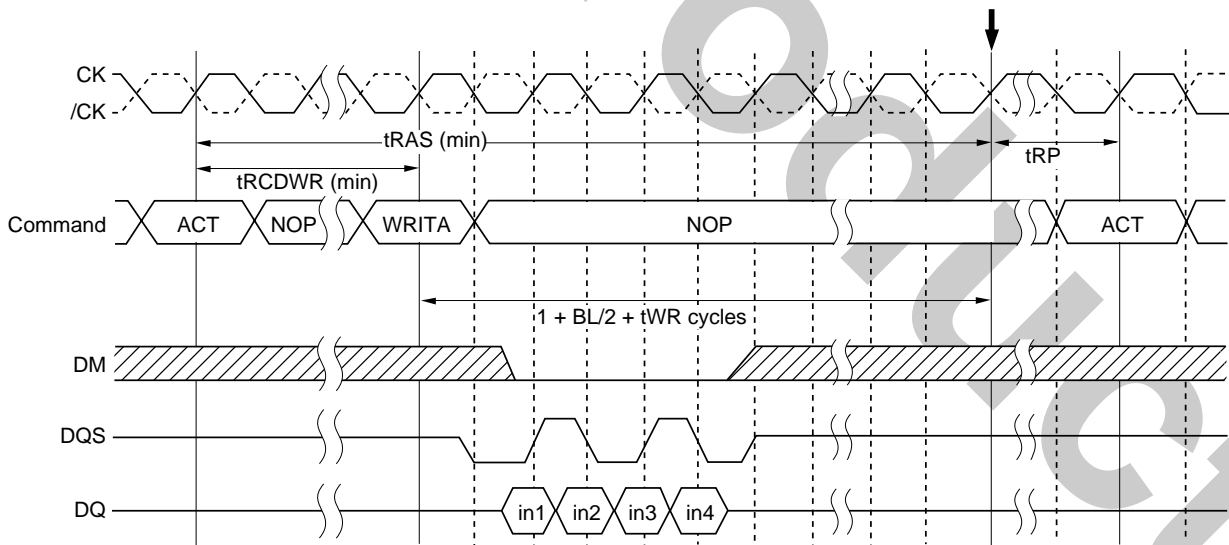


Note: Internal auto-precharge starts at the timing indicated by "↓".

Read with auto-precharge

Write with Auto Precharge

The precharge is automatically performed after completing a burst write operation. The precharge operation is started $(1 + BL/2 + t_{WR})$ cycles after WRITA command issued. A column command to the other banks can be issued the next cycle after the internal precharge command issued. Write with auto-precharge command does not limit row commands execution for other bank. Refer to the 'Read with Auto-Precharge Enabled, Write with Auto-Precharge Enabled' section. Refer to 'Function truth table and related note (Notes.*14).



Note: Internal auto-precharge starts at the timing indicated by "↓".

BL = 4

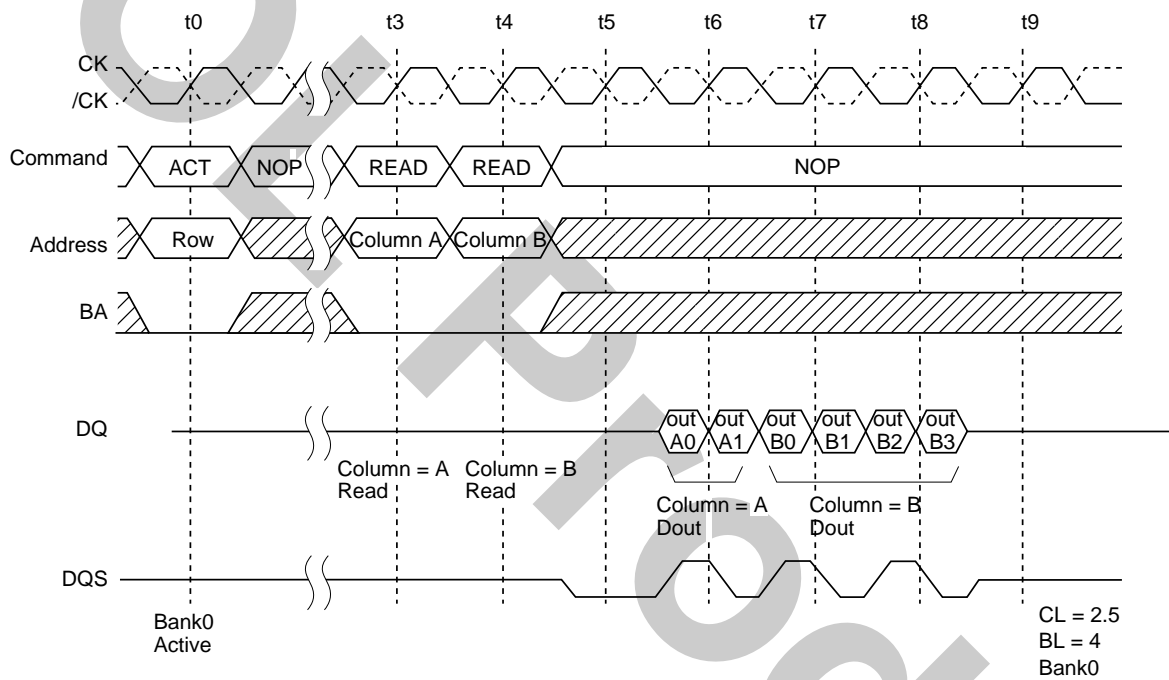
Burst Write (BL = 4)

Command Intervals

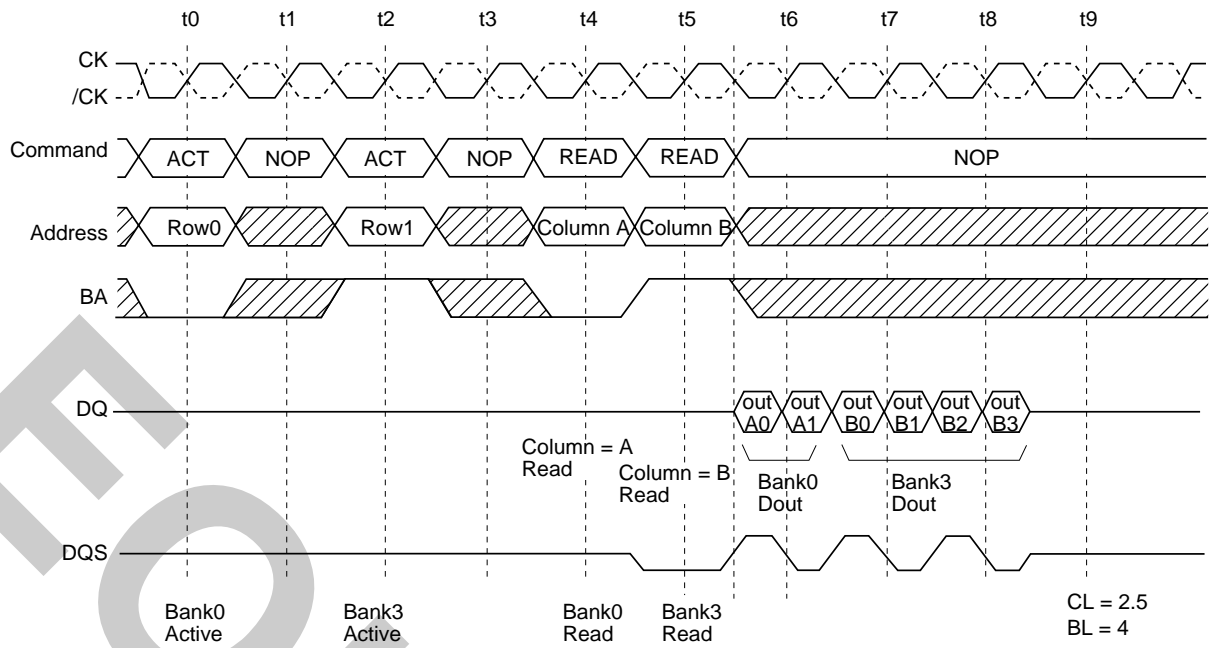
A Read Command to the Consecutive Read Command Interval

Destination row of the consecutive read command

Bank address	Row address	State	Operation
1. Same	Same	ACTIVE	The consecutive read can be performed after an interval of no less than 1 cycle to interrupt the preceding read operation.
2. Same	Different	—	Precharge the bank to interrupt the preceding read operation. tRP after the precharge command, issue the ACT command. tRCDRD after the ACT command, the consecutive read command can be issued. See 'A read command to the consecutive precharge interval' section.
3. Different	Any	ACTIVE	The consecutive read can be performed after an interval of no less than 1 cycle to interrupt the preceding read operation.
		IDLE	Precharge the bank without interrupting the preceding read operation. tRP after the precharge command, issue the ACT command. tRCDRD after the ACT command, the consecutive read command can be issued.



READ to READ Command Interval (same ROW address in the same bank)

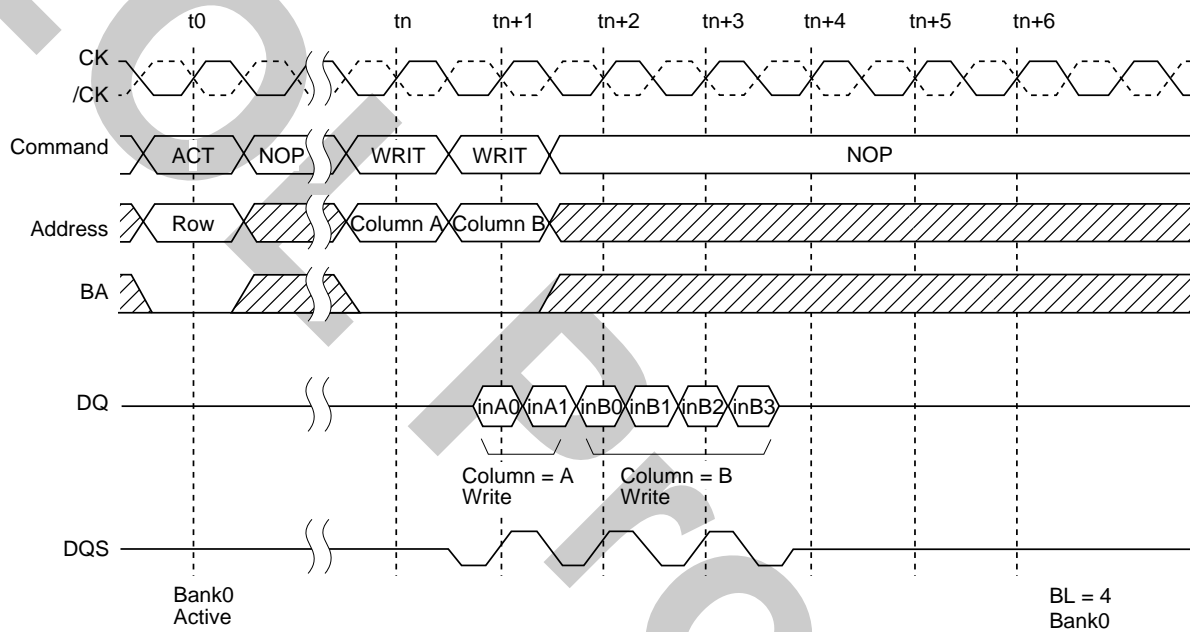


READ to READ Command Interval (different bank)

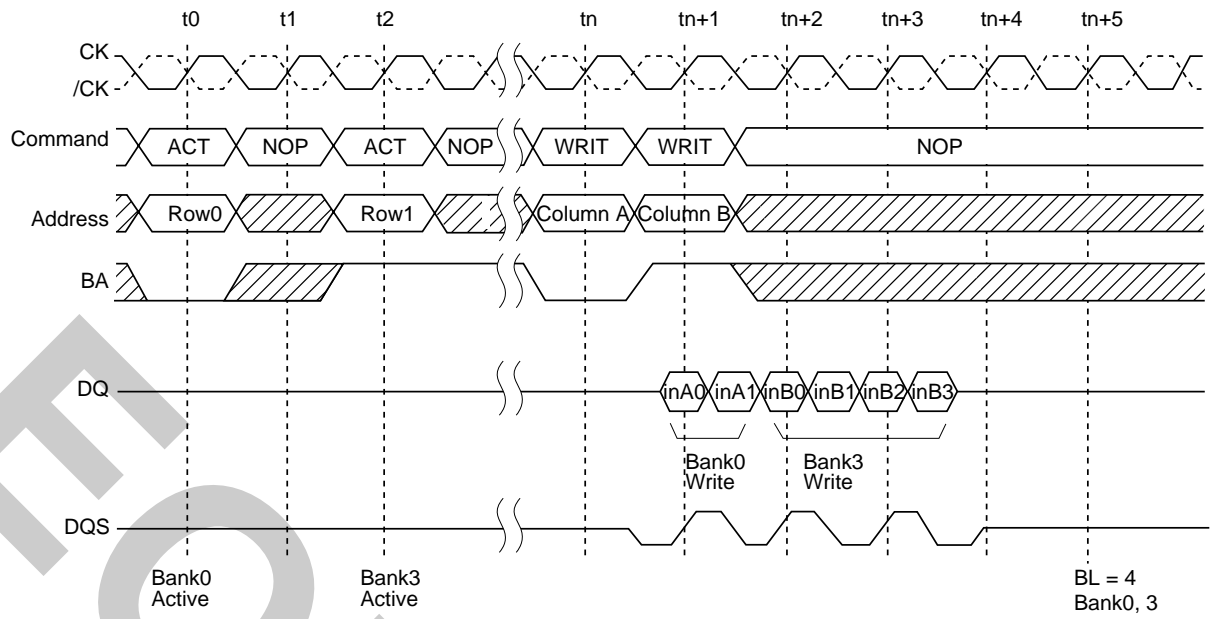
A Write Command to the Consecutive Write Command Interval

Destination row of the consecutive write command

Bank address	Row address	State	Operation
1. Same	Same	ACTIVE	The consecutive write can be performed after an interval of no less than 1 cycle to interrupt the preceding write operation.
2. Same	Different	—	Precharge the bank to interrupt the preceding write operation. t_{RP} after the precharge command, issue the ACT command. t_{RCDWR} after the ACT command, the consecutive write command can be issued. See 'A write command to the consecutive precharge interval' section.
3. Different	Any	ACTIVE	The consecutive write can be performed after an interval of no less than 1 cycle to interrupt the preceding write operation.
		IDLE	Precharge the bank without interrupting the preceding write operation. t_{RP} after the precharge command, issue the ACT command. t_{RCDWR} after the ACT command, the consecutive write command can be issued.



WRITE to WRITE Command Interval (same ROW address in the same bank)

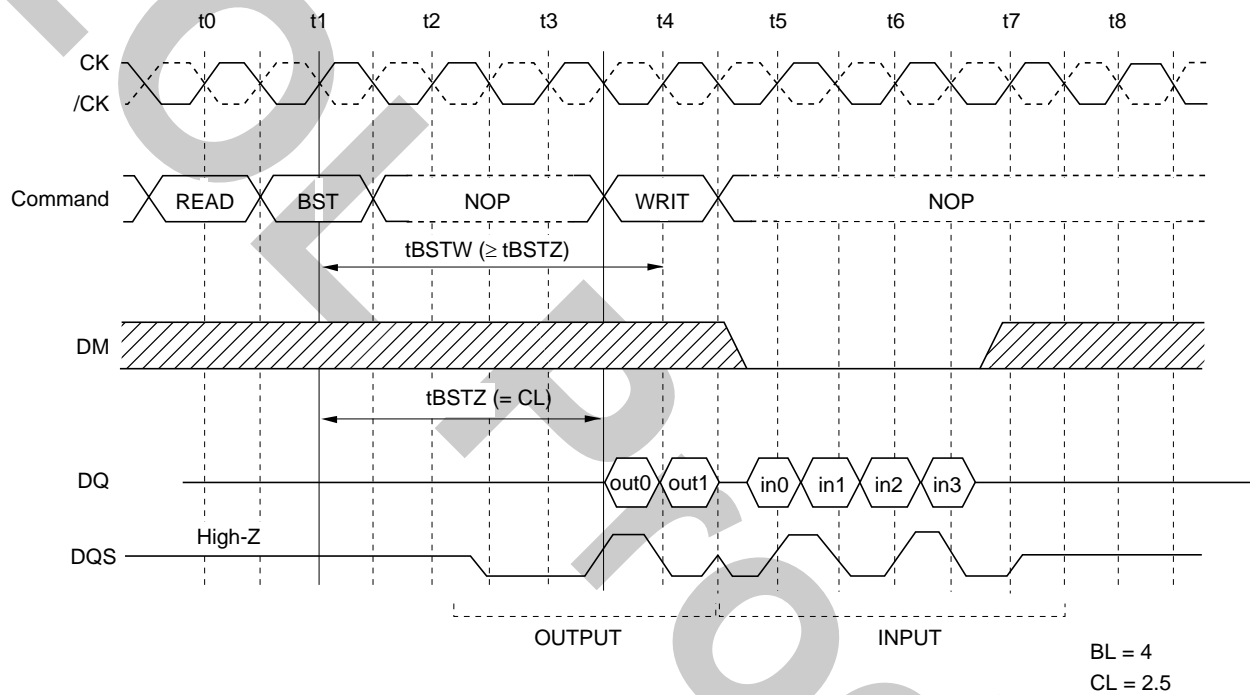


WRITE to WRITE Command Interval (different bank)

A Read Command to the Consecutive Write Command Interval with the BST Command

Destination row of the consecutive write command

Bank address	Row address	State	Operation
1. Same	Same	ACTIVE	Issue the BST command. $t_{BSTW} (\geq t_{BSTZ})$ after the BST command, the consecutive write command can be issued.
2. Same	Different	—	Precharge the bank to interrupt the preceding read operation. t_{RP} after the precharge command, issue the ACT command. t_{RCDWR} after the ACT command, the consecutive write command can be issued. See 'A read command to the consecutive precharge interval' section.
3. Different	Any	ACTIVE	Issue the BST command. $t_{BSTW} (\geq t_{BSTZ})$ after the BST command, the consecutive write command can be issued.
		IDLE	Precharge the bank independently of the preceding read operation. t_{RP} after the precharge command, issue the ACT command. t_{RCDWR} after the ACT command, the consecutive write command can be issued.

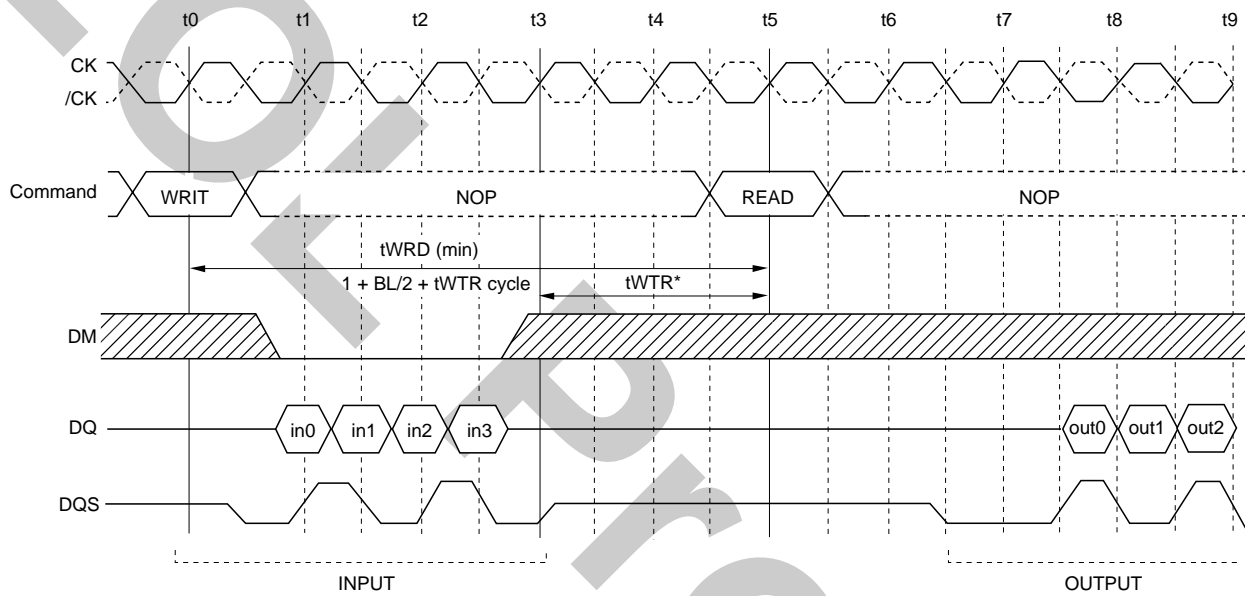


READ to WRITE Command Interval

A Write Command to the Consecutive Read Command Interval: To Complete the Burst Operation

Destination row of the consecutive read command

Bank address	Row address	State	Operation
1. Same	Same	ACTIVE	To complete the burst operation, the consecutive read command should be performed $tWRD (=1 + BL/2 + tWTR)$ after the write command.
2. Same	Different	—	Precharge the bank $tWPD$ after the preceding write command. tRP after the precharge command, issue the ACT command. $tRCDRD$ after the ACT command, the consecutive read command can be issued. See 'A read command to the consecutive precharge interval' section.
3. Different	Any	ACTIVE	To complete a burst operation, the consecutive read command should be performed $tWRD (=1 + BL/2 + tWTR)$ after the write command.
		IDLE	Precharge the bank independently of the preceding write operation. tRP after the precharge command, issue the ACT command. $tRCDRD$ after the ACT command, the consecutive read command can be issued.



Note: $tWTR$ is referenced from the first positive CK edge after the last desired data in pair $tWTR$.

BL = 4
CL = 2.5

WRITE to READ Command Interval

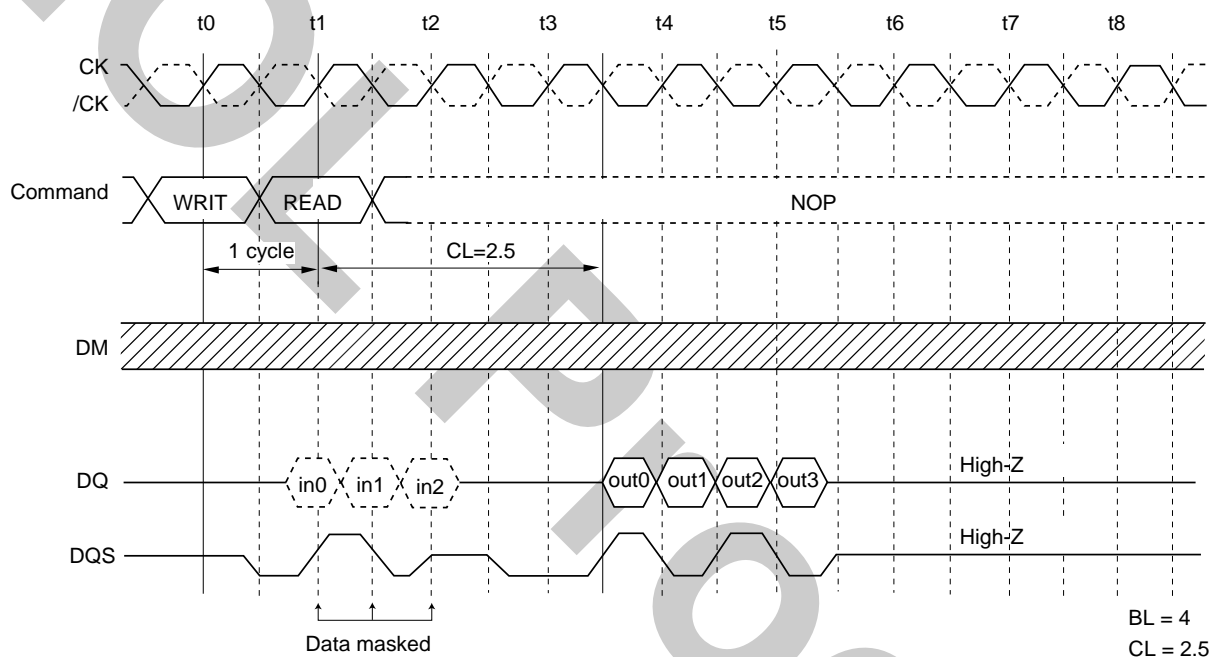
A Write Command to the Consecutive Read Command Interval: To Interrupt the Write Operation

Destination row of the consecutive read command

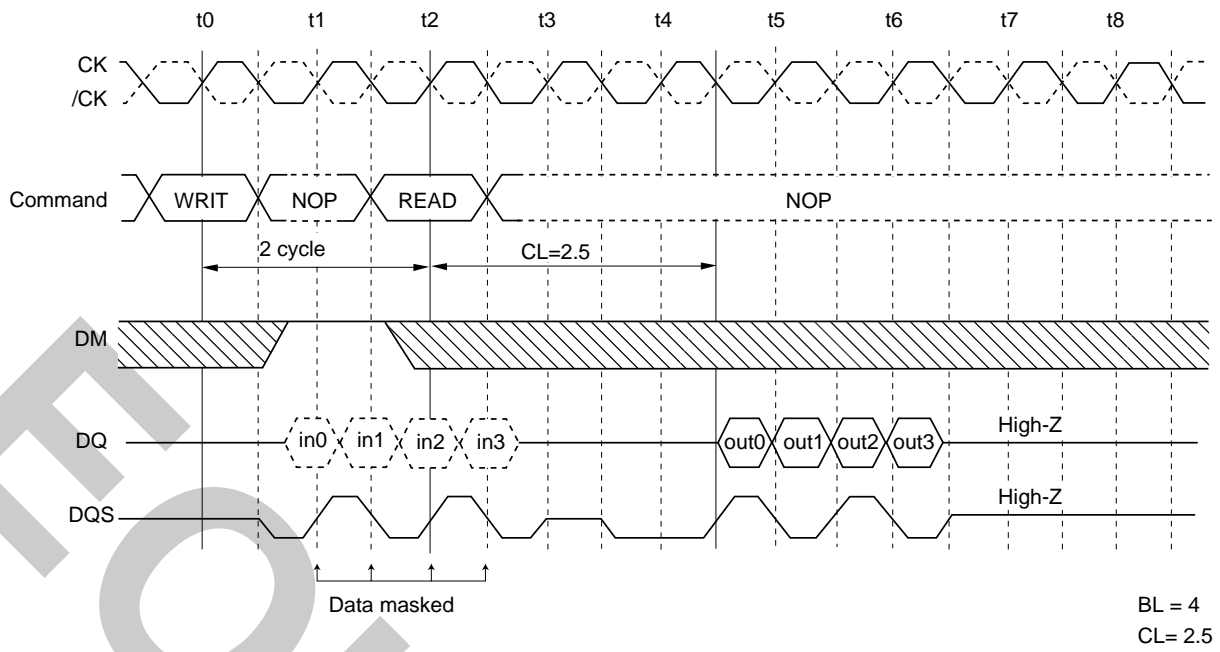
Bank address	Row address	State	Operation
1. Same	Same	ACTIVE	DM must be input 1 cycle prior to the read command input to prevent from being written invalid data. In case, the read command is input in the next cycle of the write command, DM is not necessary.
2. Same	Different	—	—*1
3. Different	Any	ACTIVE	DM must be input 1 cycle prior to the read command input to prevent from being written invalid data. In case, the read command is input in the next cycle of the write command, DM is not necessary.
		IDLE	—*1

Note: 1. Precharge must be preceded to read command. Therefore read command can not interrupt the write operation in this case.

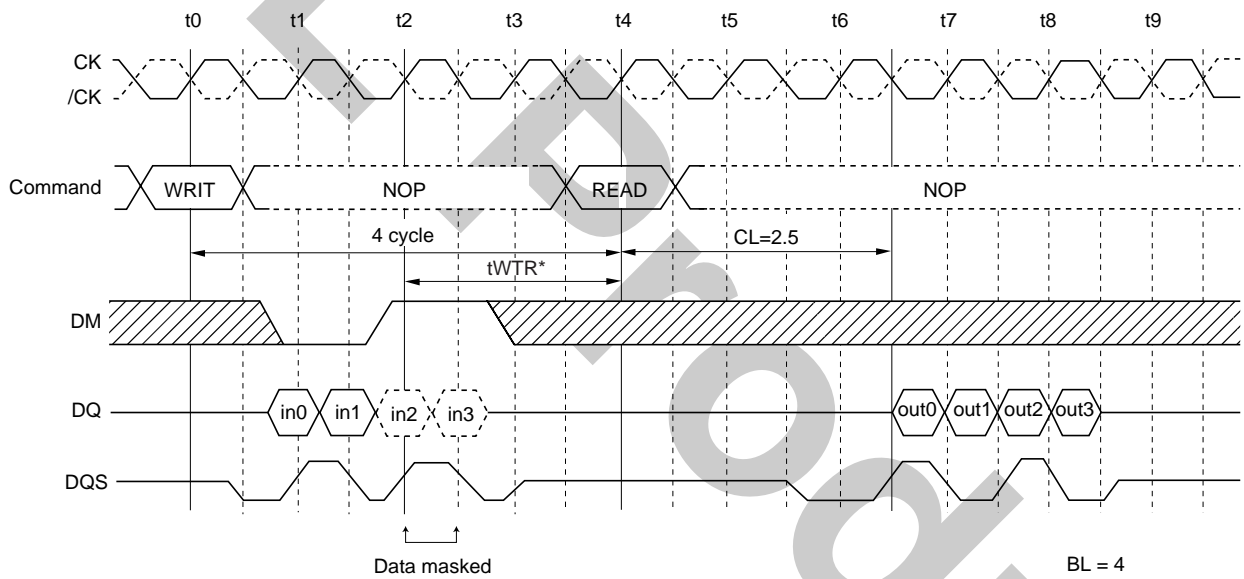
WRITE to READ Command Interval (Same bank, same ROW address)



[WRITE to READ delay = 1 clock cycle]



[WRITE to READ delay = 2 clock cycle]

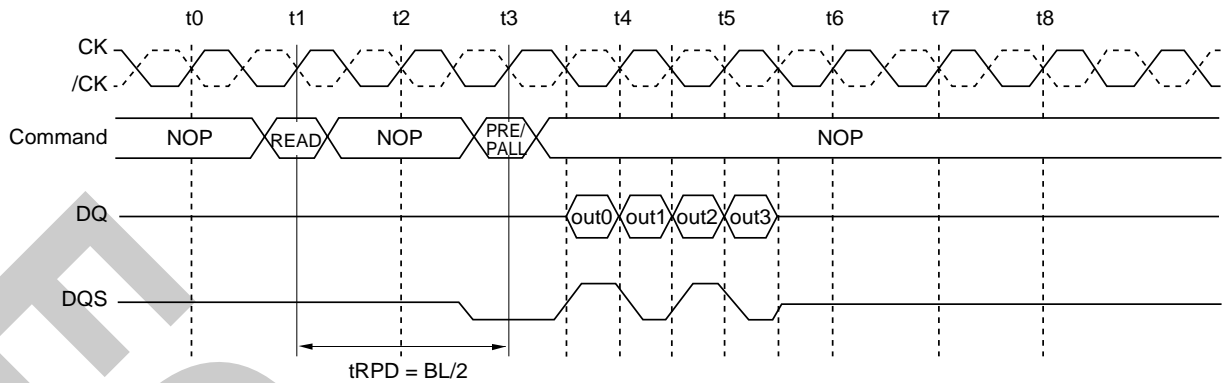


Note: t_{WTR} is referenced from the first positive CK edge after the last desired data in pair t_{WTR} .

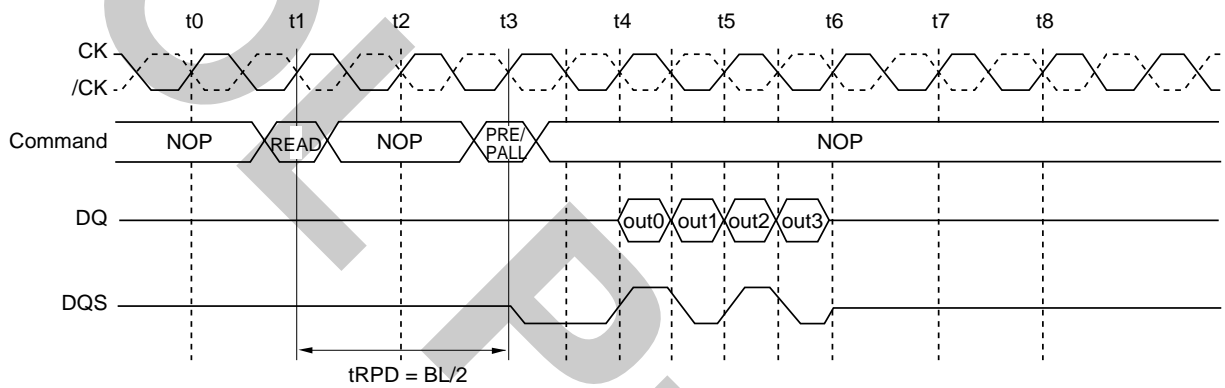
[WRITE to READ delay = 4 clock cycle]

A Read Command to the Consecutive Precharge Command Interval (same bank): To Output All Data

To complete a burst read operation and get a burst length of data, the consecutive precharge command must be issued $tRPD (= BL/2$ cycles) after the read command is issued.



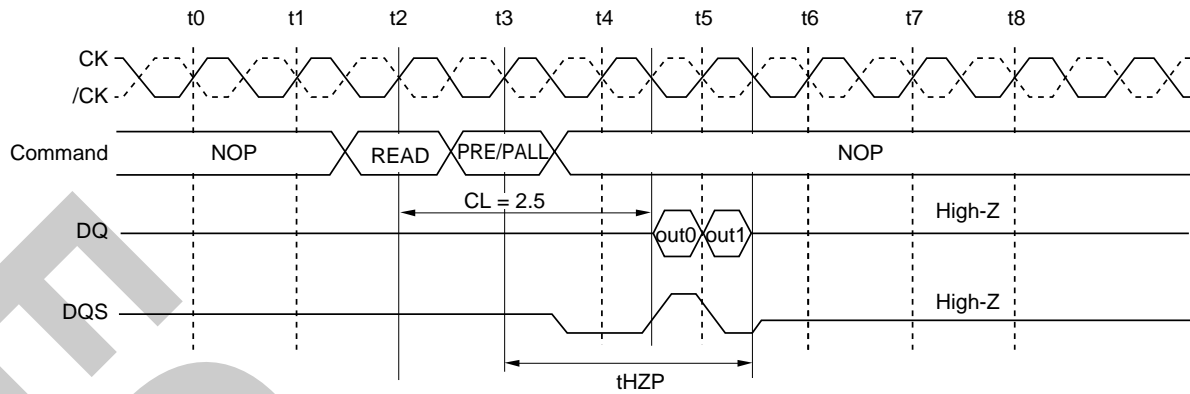
READ to PRECHARGE Command Interval (same bank): To output all data (CL = 2.5, BL = 4)



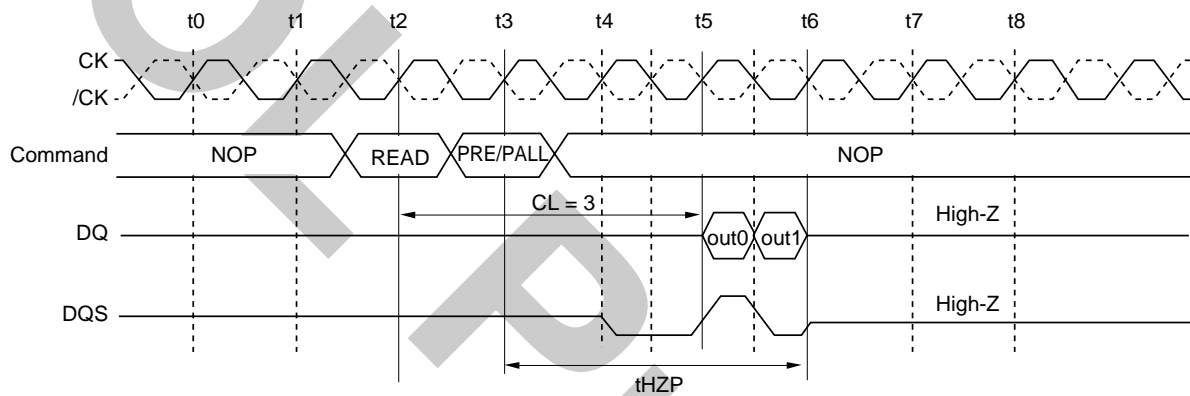
READ to PRECHARGE Command Interval (same bank): To output all data (CL = 3, BL = 4)

READ to PRECHARGE Command Interval (same bank): To Stop Output Data

A burst data output can be interrupted with a precharge command. All DQ pins and DQS pins become High-Z t_{HZP} (= CL) after the precharge command.



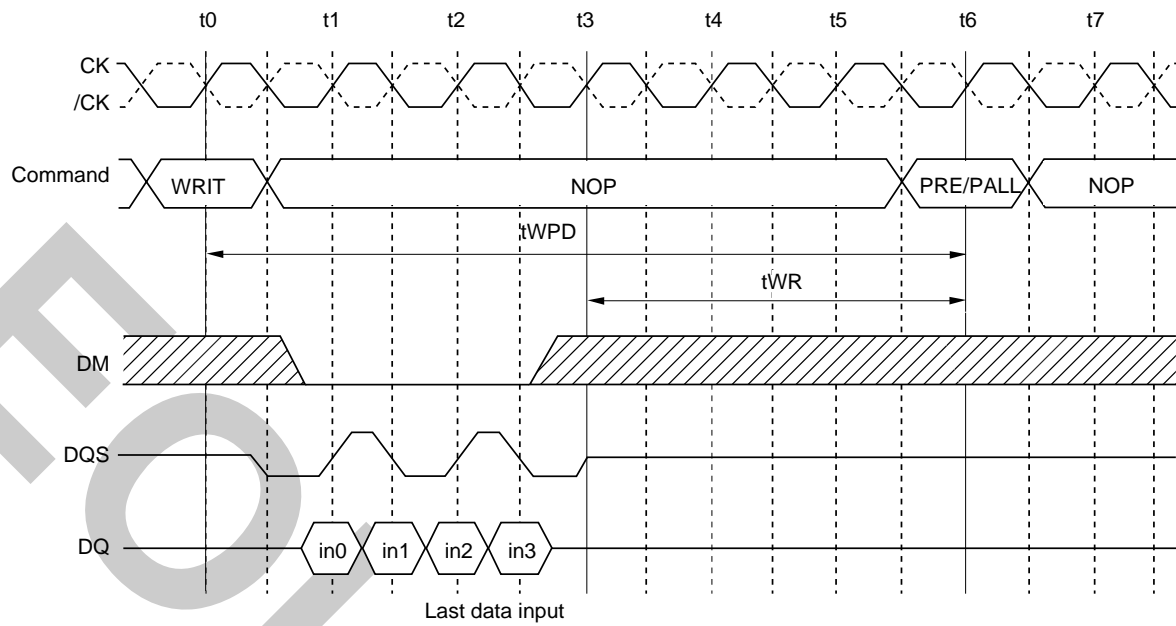
READ to PRECHARGE Command Interval (same bank): To stop output data (CL = 2.5, BL = 2, 4, 8)



READ to PRECHARGE Command Interval (same bank): To stop output data (CL = 3, BL = 2, 4, 8)

A Write Command to the Consecutive Precharge Command Interval (same bank)

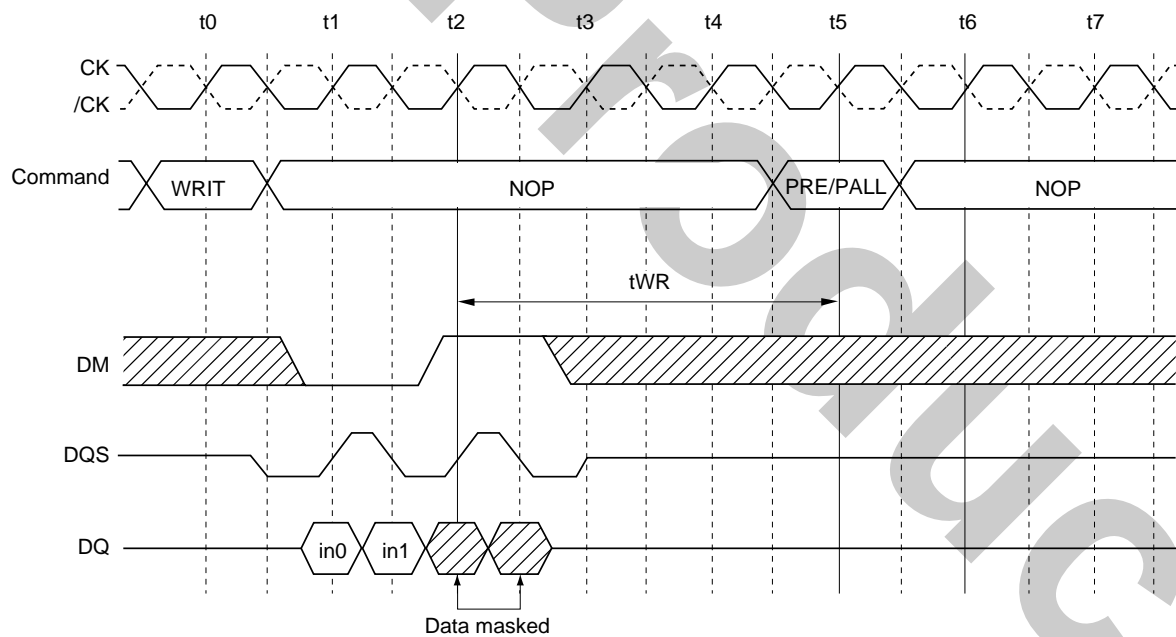
The minimum interval t_{WPD} cycles is necessary between the write command and the precharge command.



WRITE to PRECHARGE Command Interval (same bank) (BL = 4)

Precharge Termination in Write Cycles

During a burst write cycle without auto precharge, the burst write operation is terminated by a precharge command of the same bank. In order to write the last input data, t_{WR} (min) must be satisfied. When the precharge command is issued, the invalid data must be masked by DM.

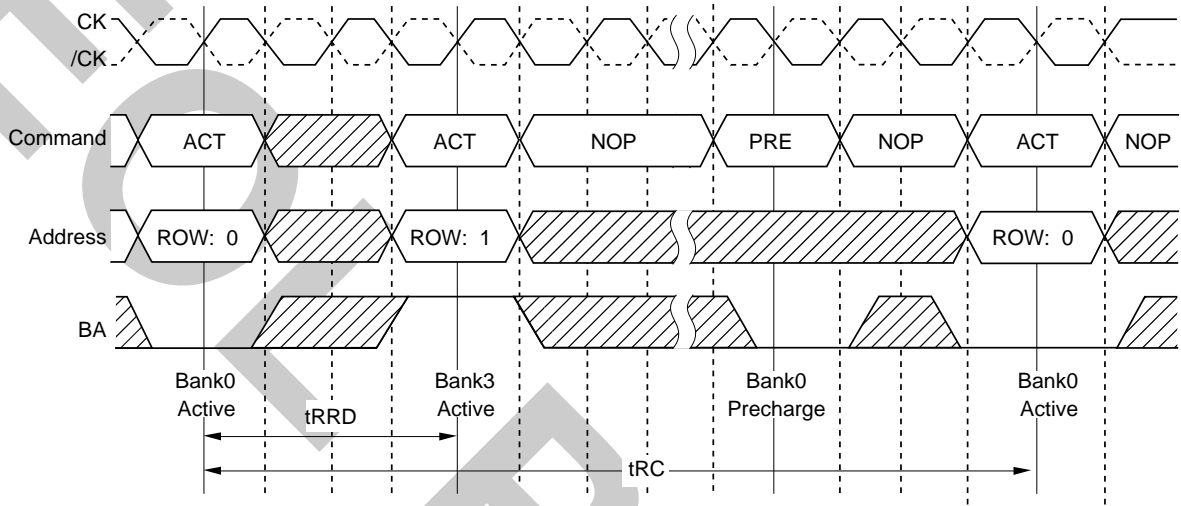


Precharge Termination in Write Cycles (same bank) (BL = 4)

Bank Active Command Interval

Destination row of the consecutive ACT command

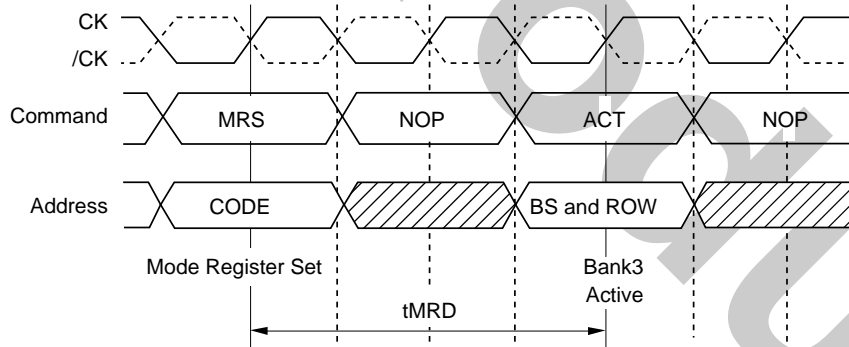
Bank address	Row address	State	Operation
1. Same	Any	ACTIVE	Two successive ACT commands can be issued at tRC interval. In between two successive ACT operations, precharge command should be executed.
2. Different	Any	ACTIVE	Precharge the bank. tRP after the precharge command, the consecutive ACT command can be issued.
		IDLE	tRRD after an ACT command, the next ACT command can be issued.



Bank Active to Bank Active

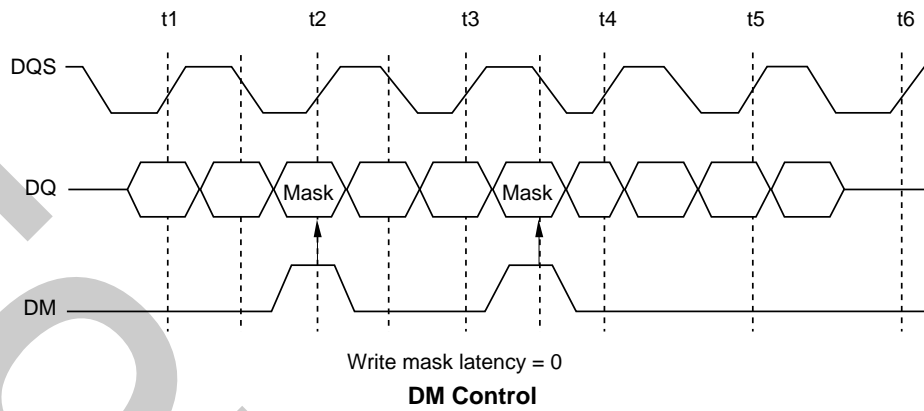
Mode Register Set to Bank-Active Command Interval

The interval between setting the mode register and executing a bank-active command must be no less than tMRD.



DM Control

DM can mask input data. By setting DM to Low, data can be written. When DM is set to high, the corresponding data is not written, and the previous data is held. The latency between DM input and enabling/disabling mask function is 0.



Refresh Requirements

The 128M (X32) DDR SDRAM requires a refresh of all rows in any rolling 32ms interval. Each refresh is generated in one of two ways: by an explicit automatic refresh command, or by an internally timed event in self-refresh mode. Dividing the number of device rows into the rolling 32ms interval defines the average refresh interval, tREFI, which is a guideline to controllers for distributed refresh timing.

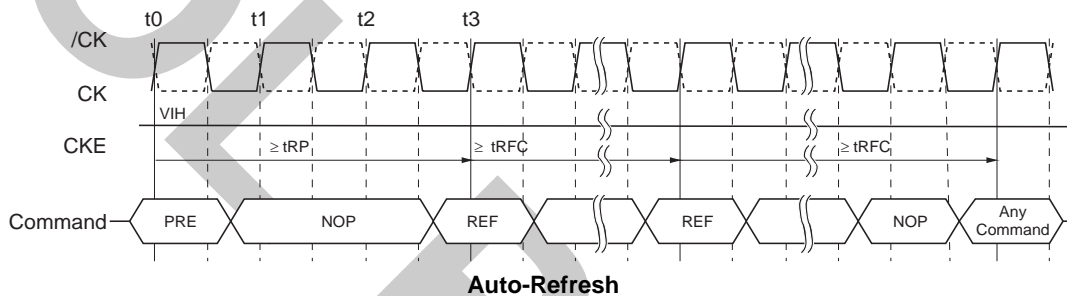
Auto-Refresh

When /CS, /RAS and /CAS are held low and /WE high at the rising edge of the clock, the chip enters the automatic refresh mode (REF). All banks of the 128M (X32) DDR SDRAM must be precharged and idle for a minimum of the precharge time (tRP) before the auto refresh command (REF) can be applied. An address counter, internal to the device, supplies the bank address during the refresh cycle. No control of the external address bus is required once this cycle has started.

When the refresh cycle has completed, all banks will be in the precharged (idle) state. A delay between the auto refresh command (REF) and the next activate command or subsequent auto refresh command must be greater than or equal to the auto refresh cycle time (tRFC).

To allow for improved efficiency in scheduling and switching between tasks, some flexibility in the absolute refresh interval is provided. A maximum of 8 refresh commands can be posted to any given DDR SDRAM, meaning that the maximum absolute interval between any refresh command and the next Refresh command is $9 \times tREFI$.

Burst refreshing or posting by the DRAM controller greater than 8 refresh cycles is not allowed.

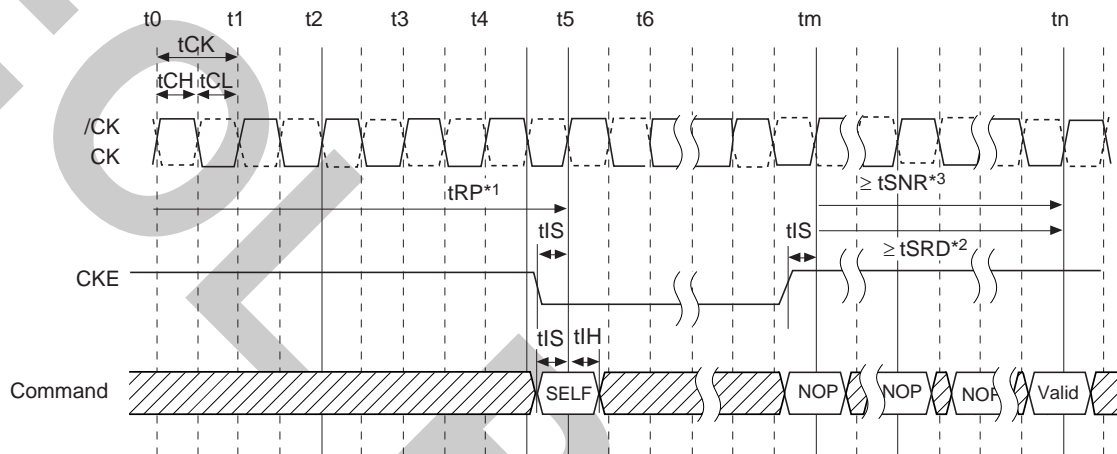


Self-Refresh

The self-refresh command can be used to retain data in the DDR SDRAM, even if the rest of the system is powered down. When in the self-refresh mode, the DDR SDRAM retains data without external clocking. The self-refresh command is initiated like an auto-refresh command except CKE is disabled (low). The DLL is automatically disabled upon entering self-refresh, and is automatically enabled upon exiting self-refresh. Any time the DLL is enabled a DLL reset must follow and 200 clock cycles should occur before a read command can be issued. Input signals except CKE are "Don't care" during self-refresh. Since CKE is an SSTL2 input, VREF must be maintained during self-refresh.

The procedure for exiting self-refresh requires a sequence of commands. First, CK must be stable prior to CKE going back high. Once CKE is high, the DDR SDRAM must have NOP commands issued for t_{SNR} because time is required for the completion of any internal refresh in progress. A simple algorithm for meeting both refresh and DLL requirements is to apply NOPs for 200 clock cycles before applying any other command.

The use of self-refresh mode introduces the possibility that an internally timed event can be missed when CKE is raised for exit from self-refresh mode. Upon exit from self-refresh an extra auto-refresh command is recommended.

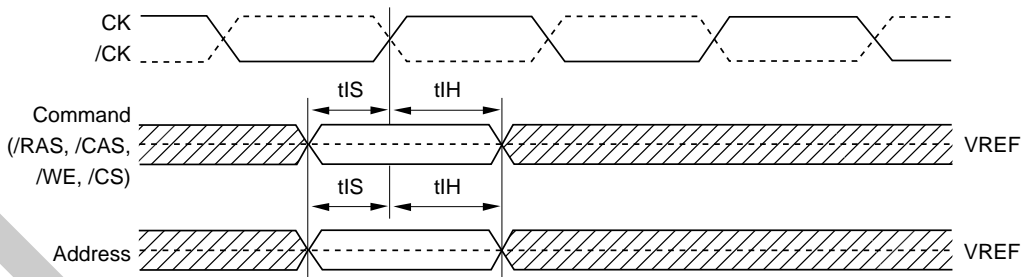


- Notes: 1. Device must be in the "All banks idle" state prior to entering self-refresh mode.
- 2. t_{SRD} is applied for a read or a read with autoprecharge command.
- 3. t_{SNR} is applied for any command except a read or a read with autoprecharge command.

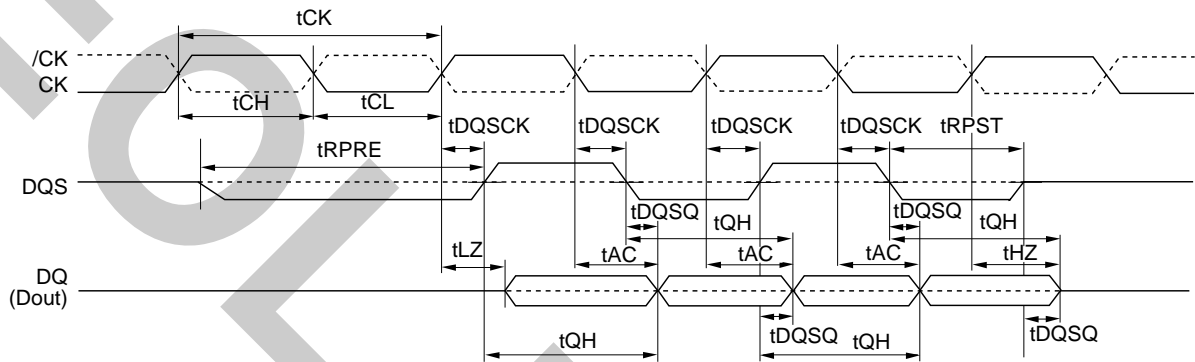
Self-Refresh

Timing Waveforms

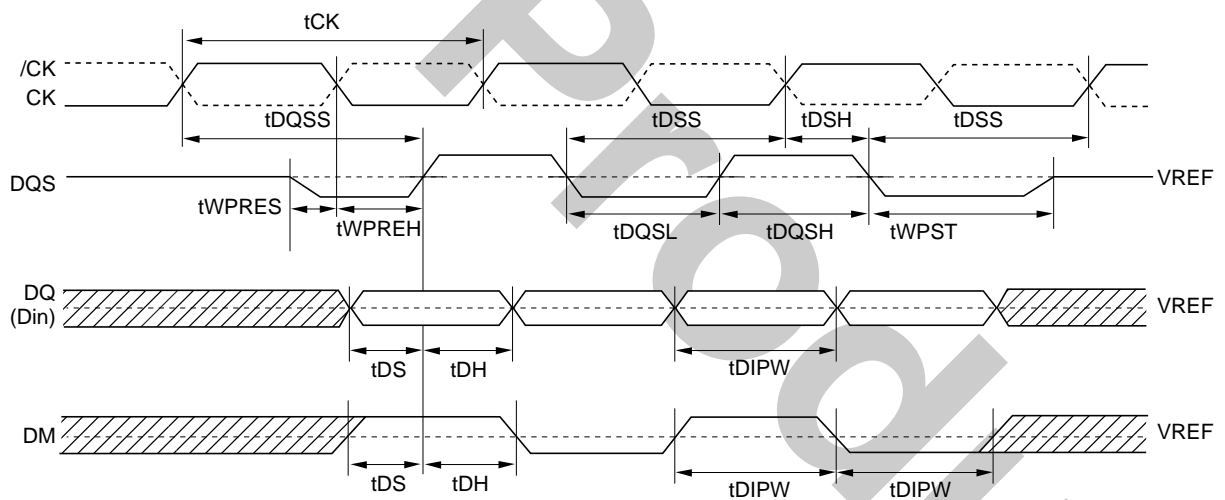
Command and Addresses Input Timing Definition



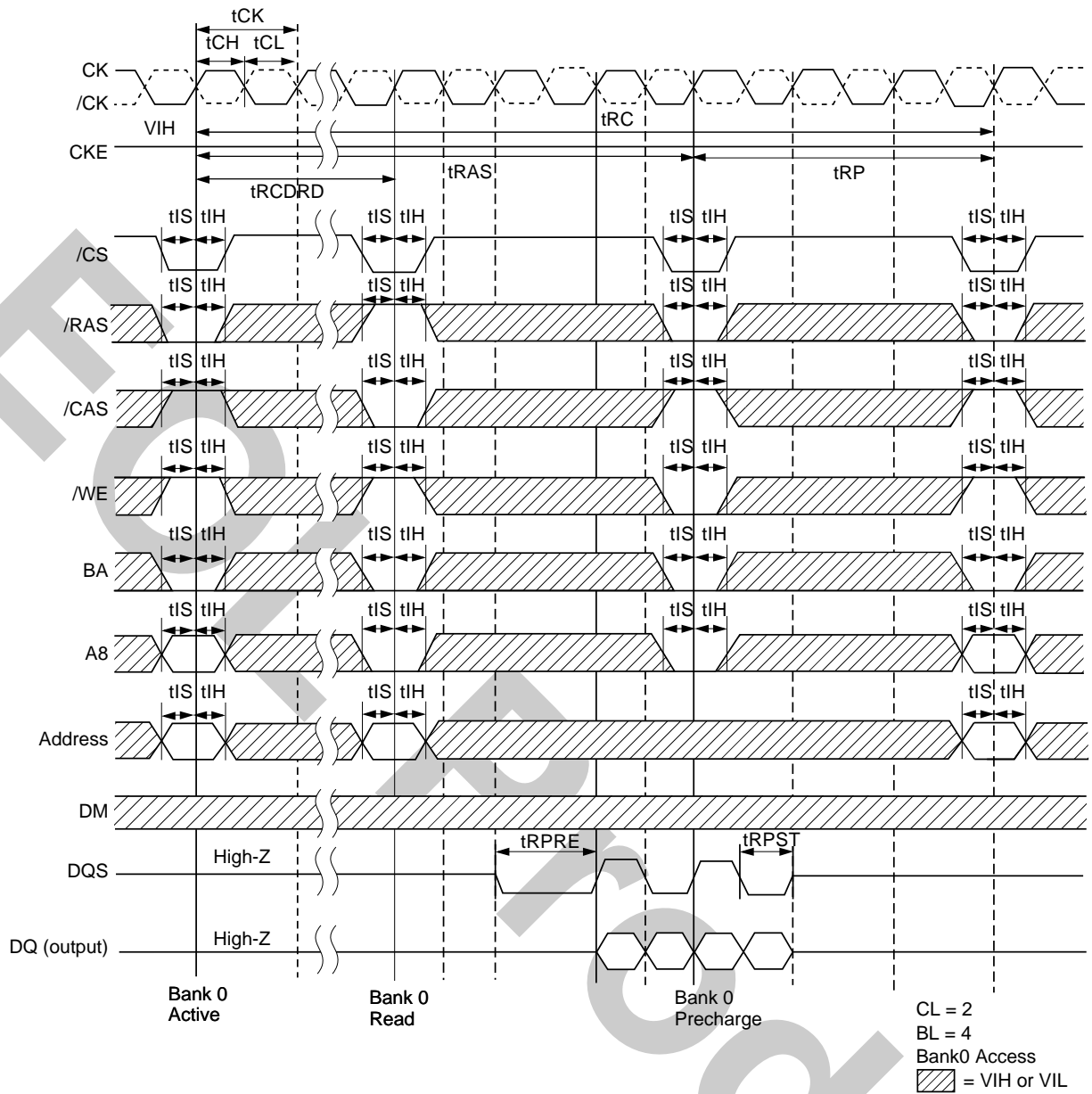
Read Timing Definition



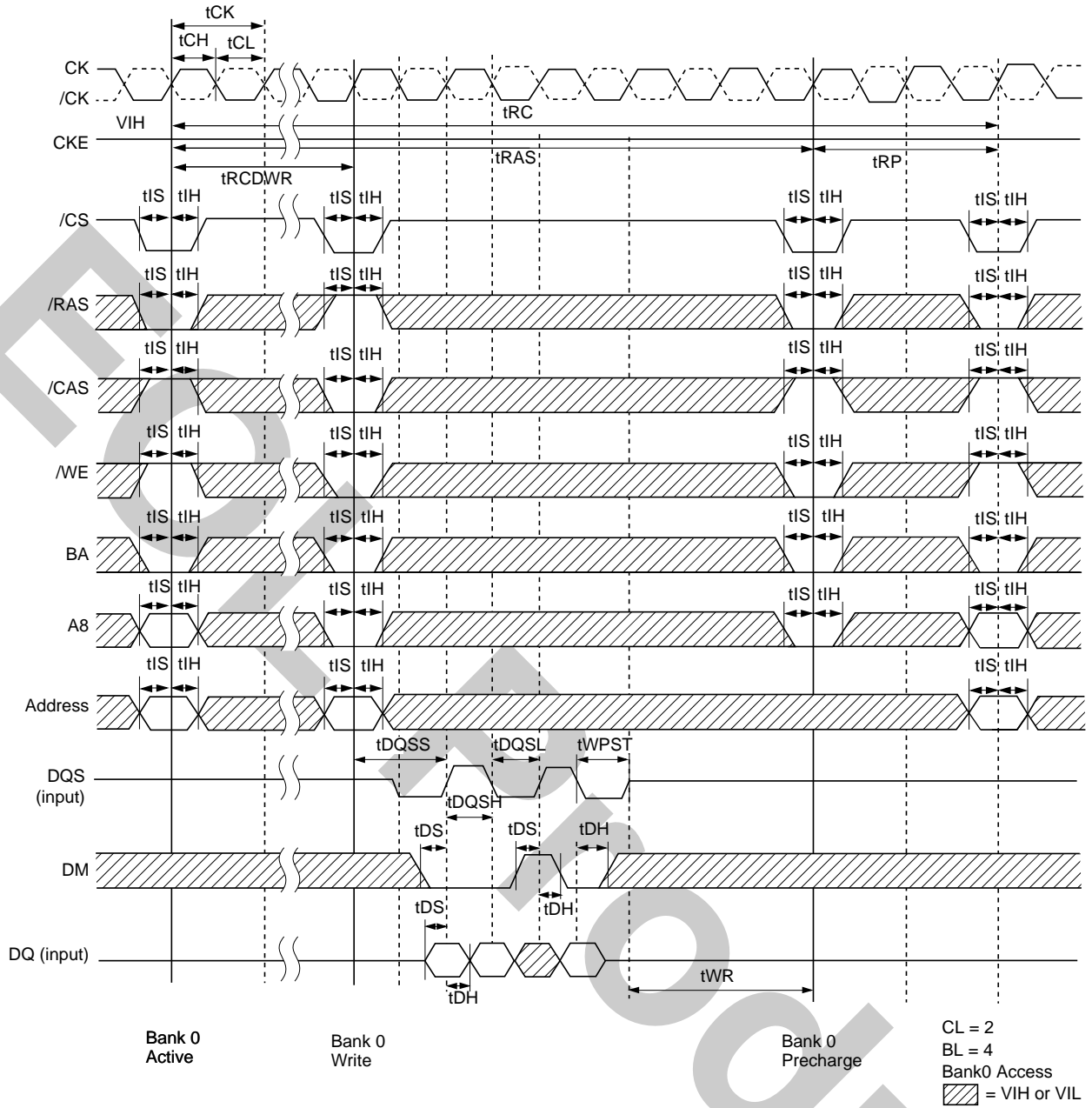
Write Timing Definition



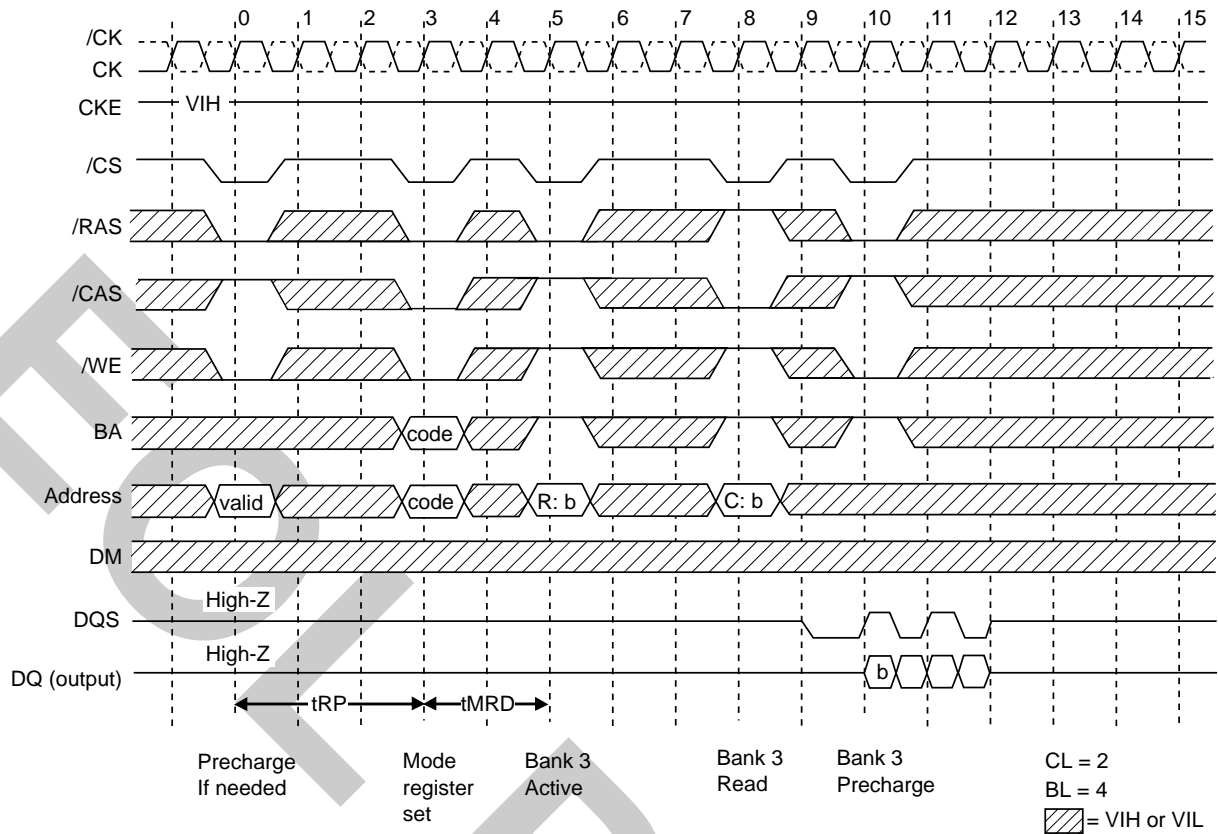
Read Cycle



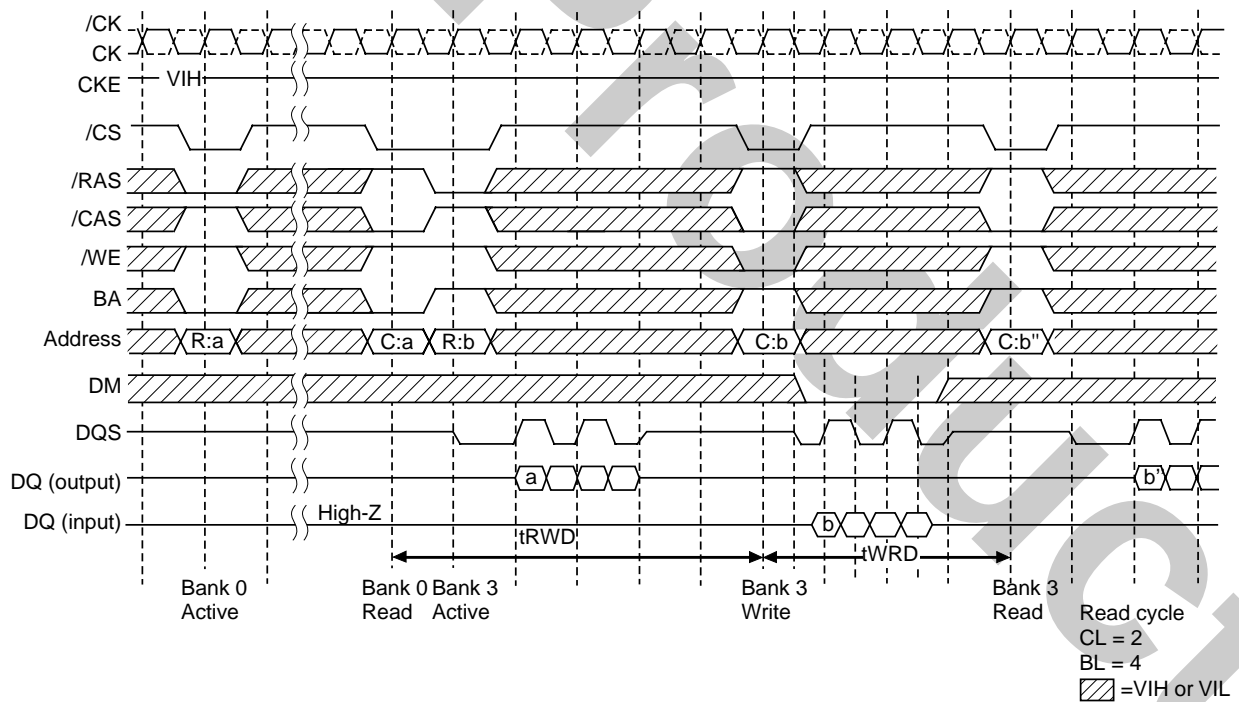
Write Cycle



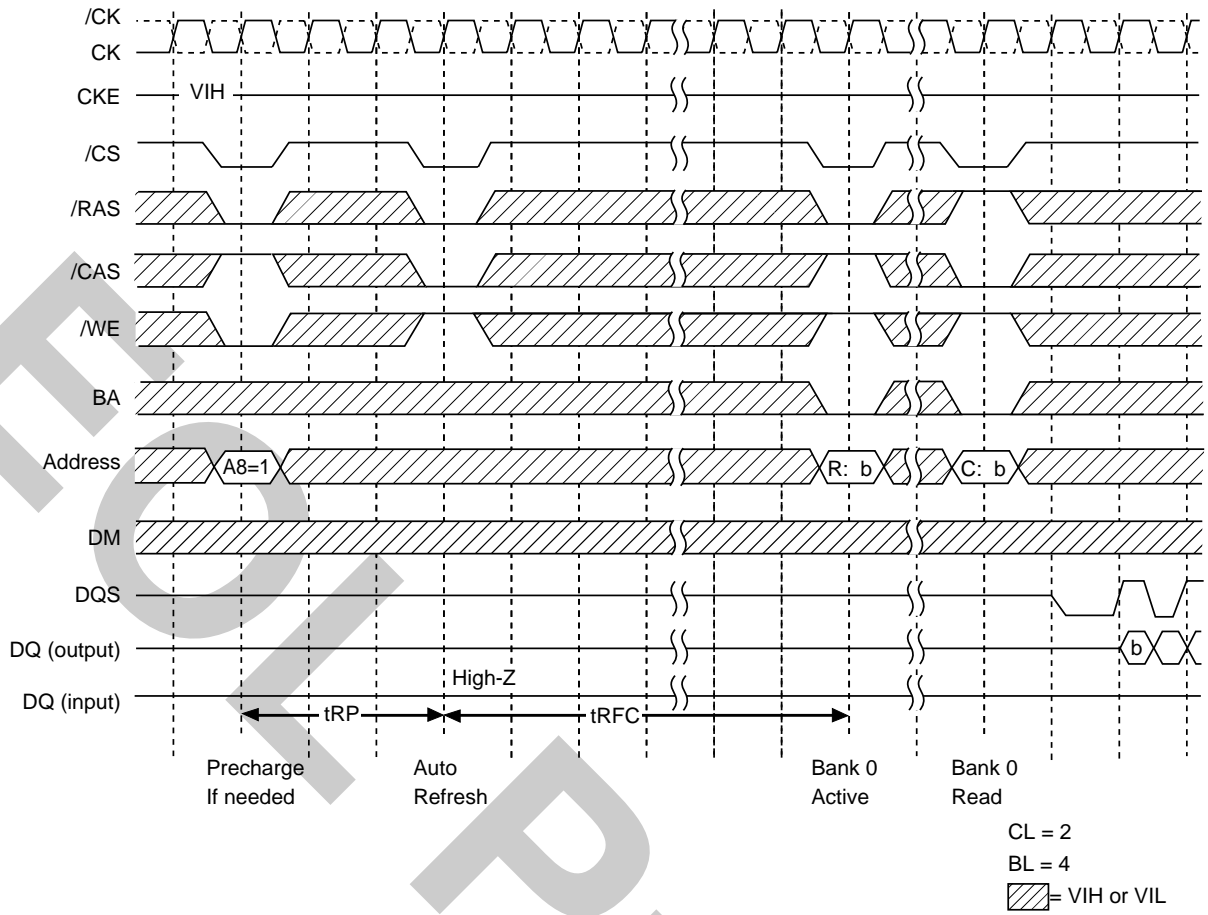
Mode Register Set Cycle



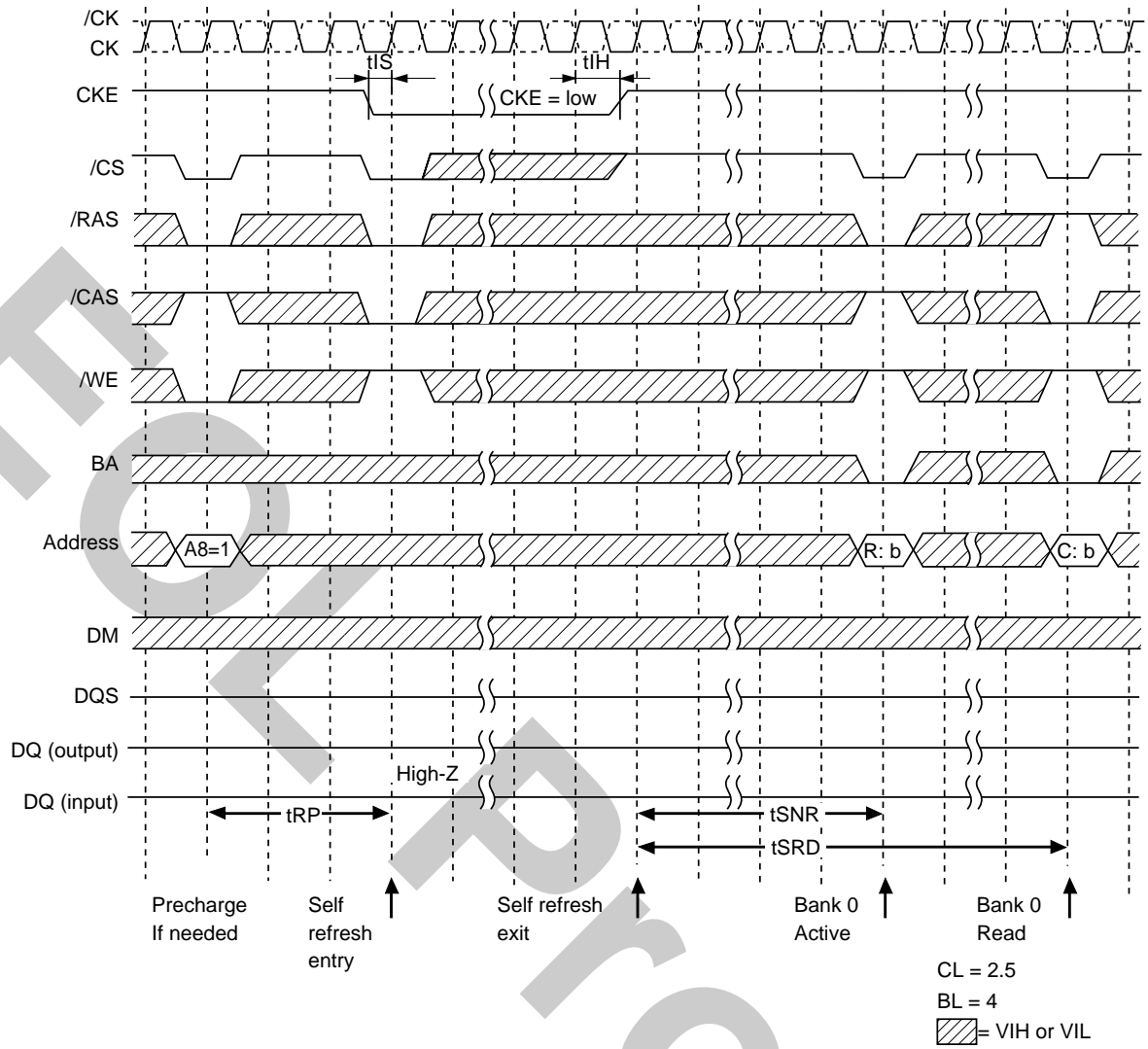
Read/Write Cycle



Auto-Refresh Cycle



Self-Refresh Cycle

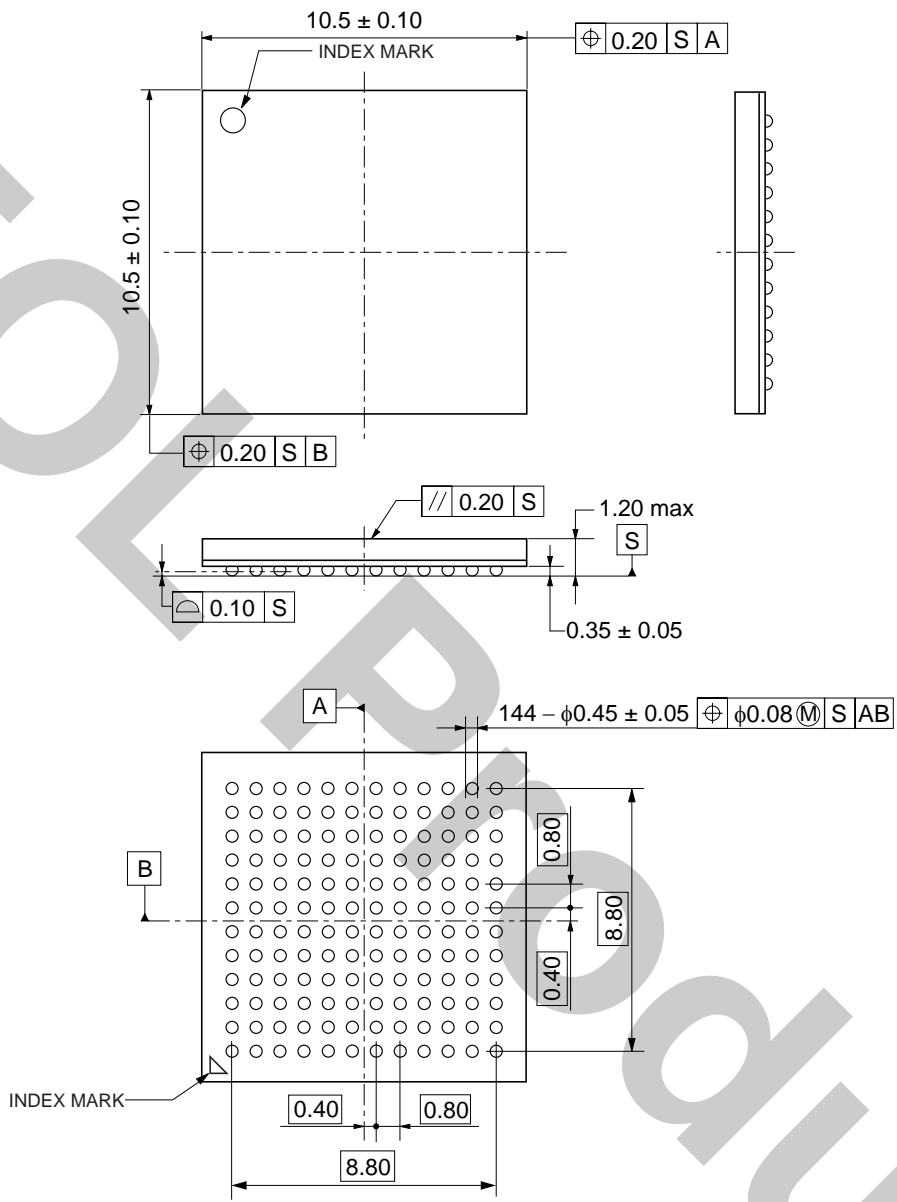


Package Drawing

144-ball FBGA

Solder ball: Lead free (Sn-Ag-Cu)

Unit: mm



ECA-TS2-0260-01

Recommended Soldering Conditions

Please consult with our sales offices for soldering conditions of the EDD1232ACBH.

Type of Surface Mount Device

EDD1232ACBH: 144-ball FBGA < Lead free (Sn-Ag-Cu) >

FOR Product

NOTES FOR CMOS DEVICES**① PRECAUTION AGAINST ESD FOR MOS DEVICES**

Exposing the MOS devices to a strong electric field can cause destruction of the gate oxide and ultimately degrade the MOS devices operation. Steps must be taken to stop generation of static electricity as much as possible, and quickly dissipate it, when once it has occurred. Environmental control must be adequate. When it is dry, humidifier should be used. It is recommended to avoid using insulators that easily build static electricity. MOS devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work bench and floor should be grounded. The operator should be grounded using wrist strap. MOS devices must not be touched with bare hands. Similar precautions need to be taken for PW boards with semiconductor MOS devices on it.

② HANDLING OF UNUSED INPUT PINS FOR CMOS DEVICES

No connection for CMOS devices input pins can be a cause of malfunction. If no connection is provided to the input pins, it is possible that an internal input level may be generated due to noise, etc., hence causing malfunction. CMOS devices behave differently than Bipolar or NMOS devices. Input levels of CMOS devices must be fixed high or low by using a pull-up or pull-down circuitry. Each unused pin should be connected to V_{DD} or GND with a resistor, if it is considered to have a possibility of being an output pin. The unused pins must be handled in accordance with the related specifications.

③ STATUS BEFORE INITIALIZATION OF MOS DEVICES

Power-on does not necessarily define initial status of MOS devices. Production process of MOS does not define the initial operation status of the device. Immediately after the power source is turned ON, the MOS devices with reset function have not yet been initialized. Hence, power-on does not guarantee output pin levels, I/O settings or contents of registers. MOS devices are not initialized until the reset signal is received. Reset operation must be executed immediately after power-on for MOS devices having reset function.

CME0107

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Example:

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- 2) Usage in exposure to direct sunlight or the outdoors, or in dusty places.
- 3) Usage involving exposure to significant amounts of corrosive gas, including sea air, Cl_2 , H_2S , NH_3 , SO_2 , and NO_x .
- 4) Usage in environments with static electricity, or strong electromagnetic waves or radiation.
- 5) Usage in places where dew forms.
- 6) Usage in environments with mechanical vibration, impact, or stress.
- 7) Usage near heating elements, igniters, or flammable items.

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M01E0706